

# Energy Conservation in Wireless Sensor Networks

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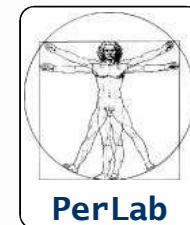
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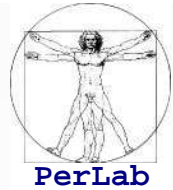
Website: [www.iet.unipi.it/~anastasi/](http://www.iet.unipi.it/~anastasi/)



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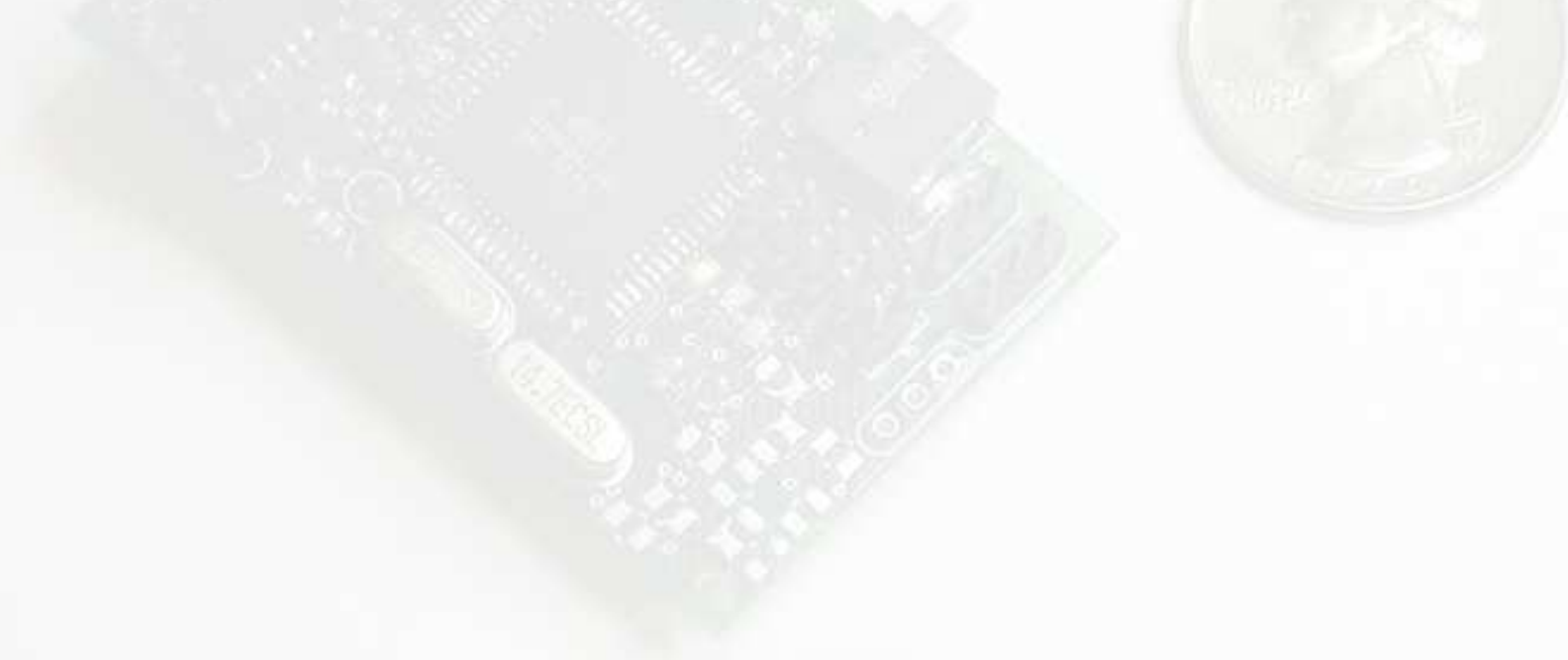


# Overview

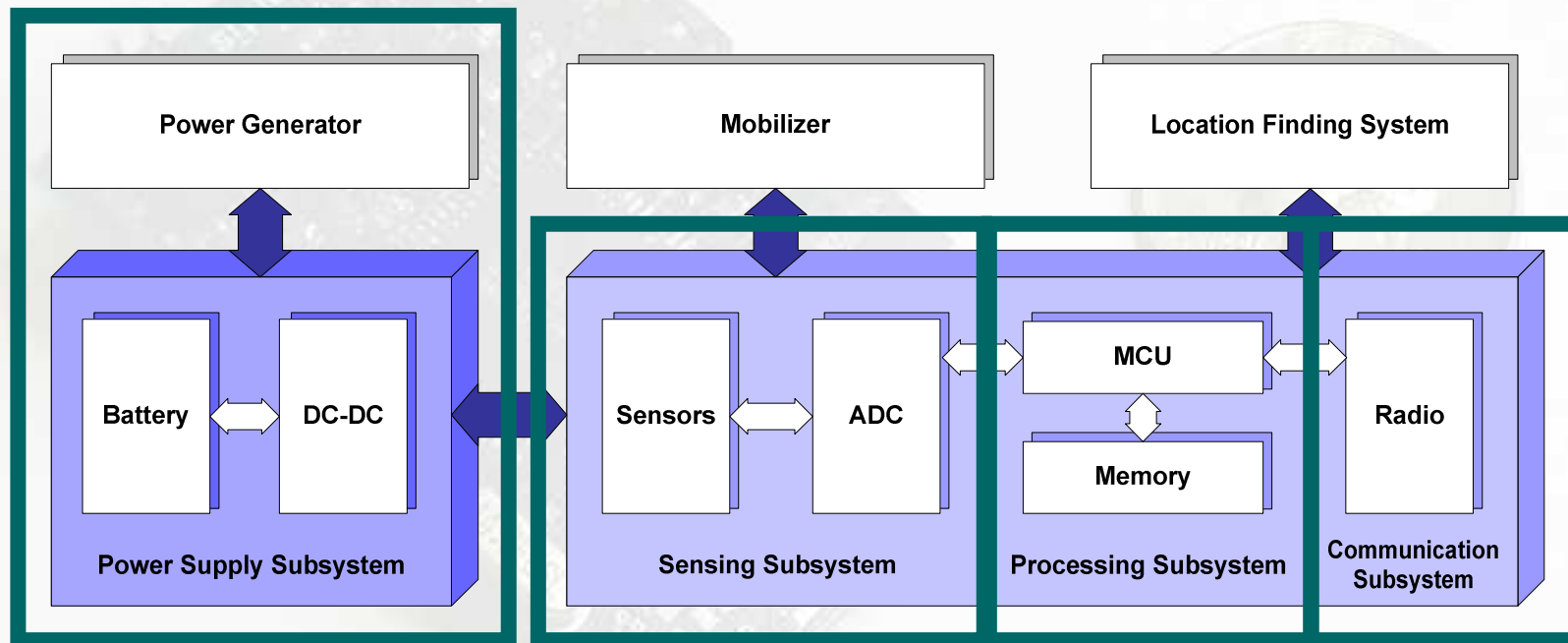
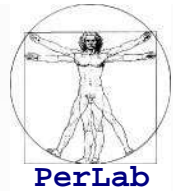


- Introduction
- The Energy Problem in WSNs
- Energy Conservation in static WSNs
  - Data-driven approaches
  - Topology Management
  - Power Management
- Energy Conservation in WSNs with Mobile Nodes
  - Power Management & MN Discovery
- WSNs for Energy Efficiency
  - Energy Efficiency in Buildings
  - Adaptive Lighting in Tunnels

# Introduction

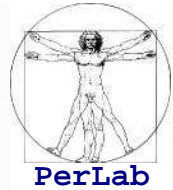


# Sensor Node Architecture

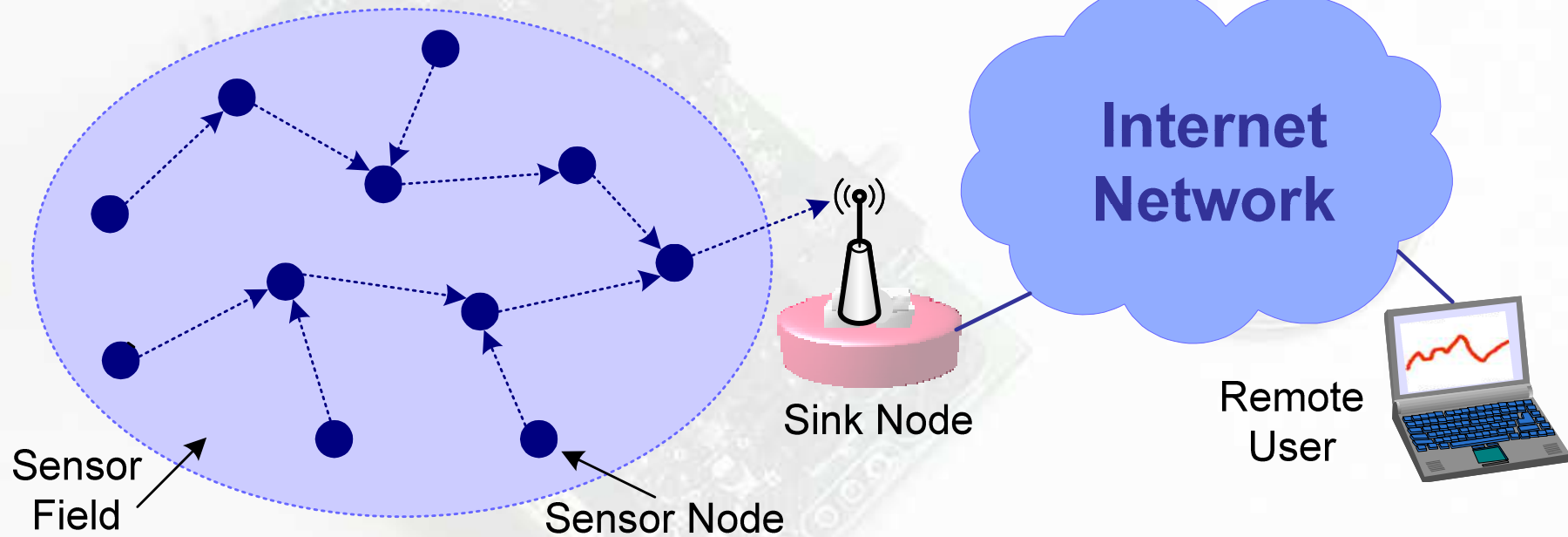


Battery powered devices      Usually negligible Short range wireless communication  
 Batteries cannot be changed power consumption      Radio is the most data storage component

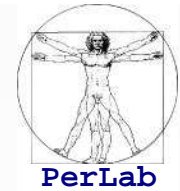
# Wireless Sensor Networks



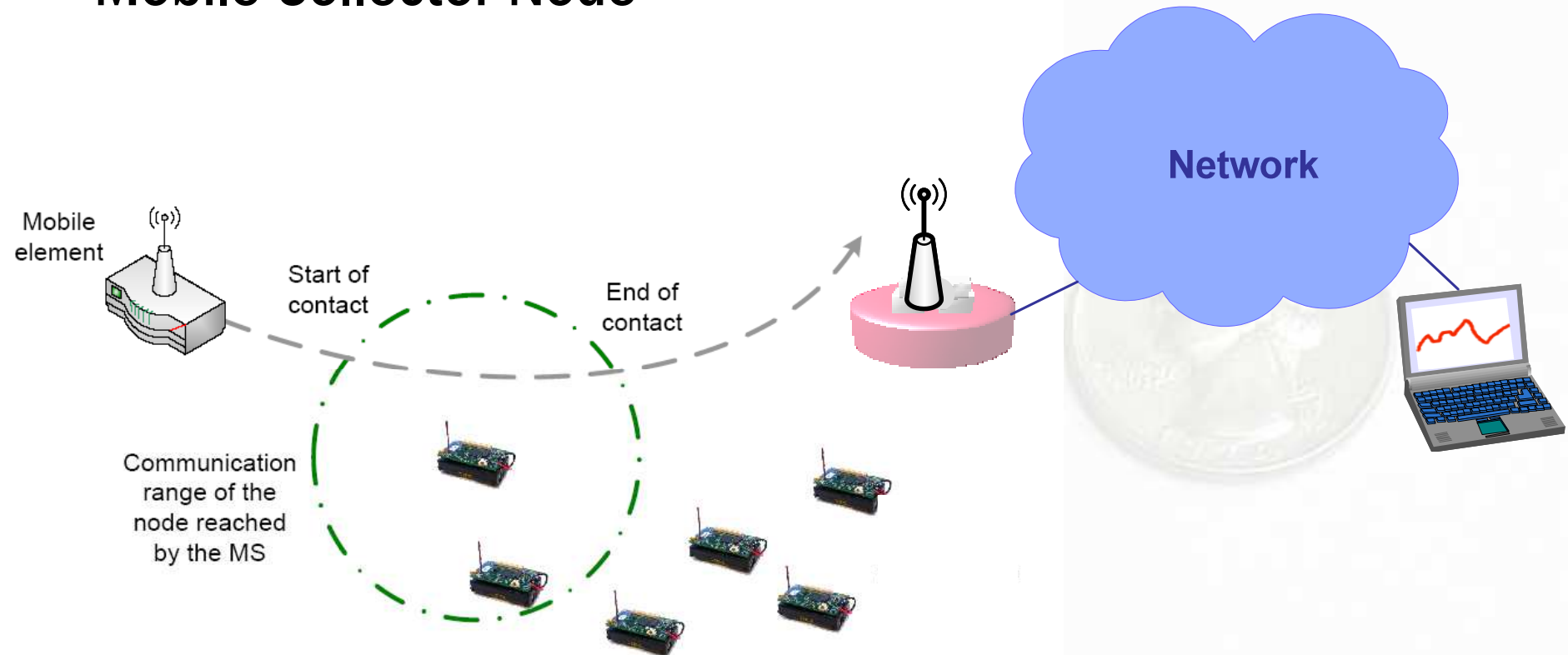
## Multi-hop Sensor Network



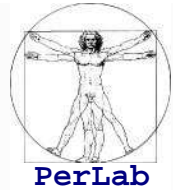
# WSNs with Mobile Nodes



## ■ Mobile Collector Node



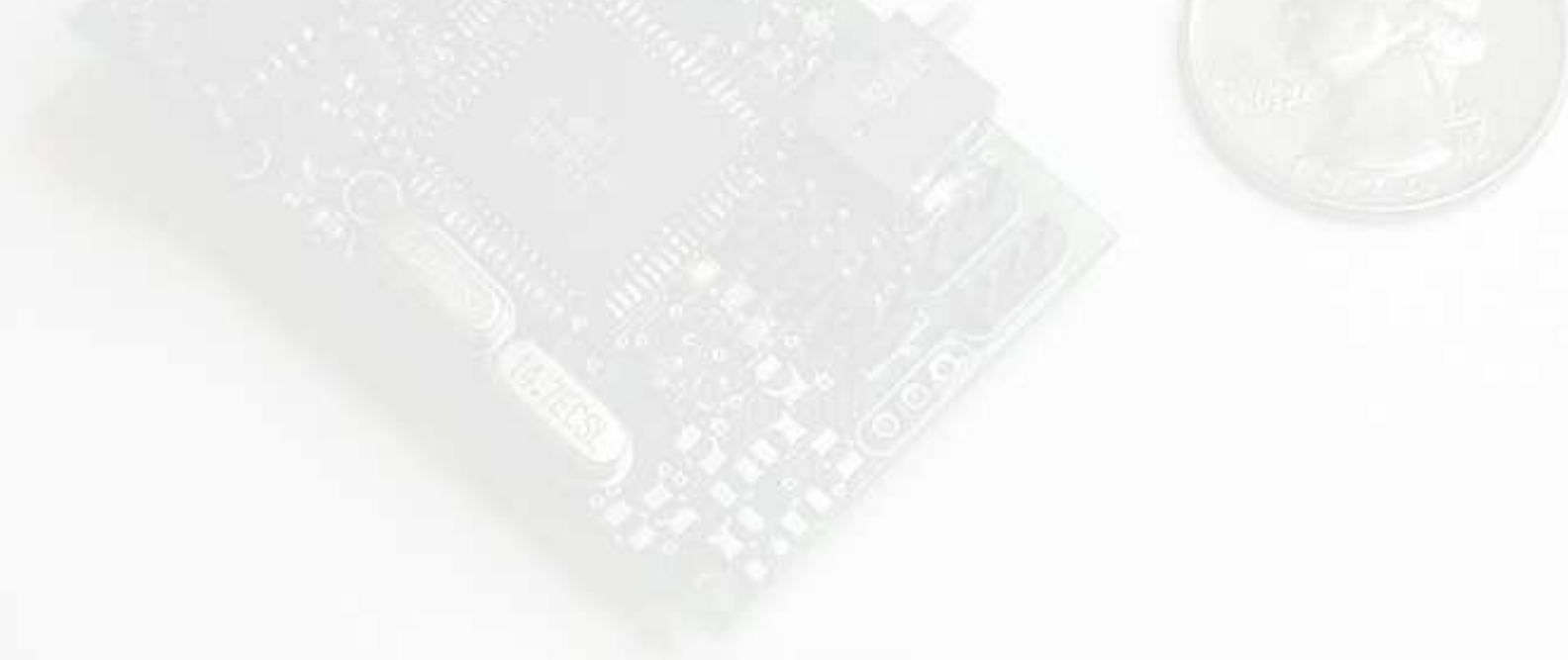
# Potential Application Areas



- Military Applications
- Environmental Monitoring
- Precision Agriculture
- Health Monitoring
- Smart Home/Office
- Intelligent Transportation Systems
- Industrial applications
- ...

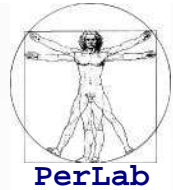


# The Energy Problem



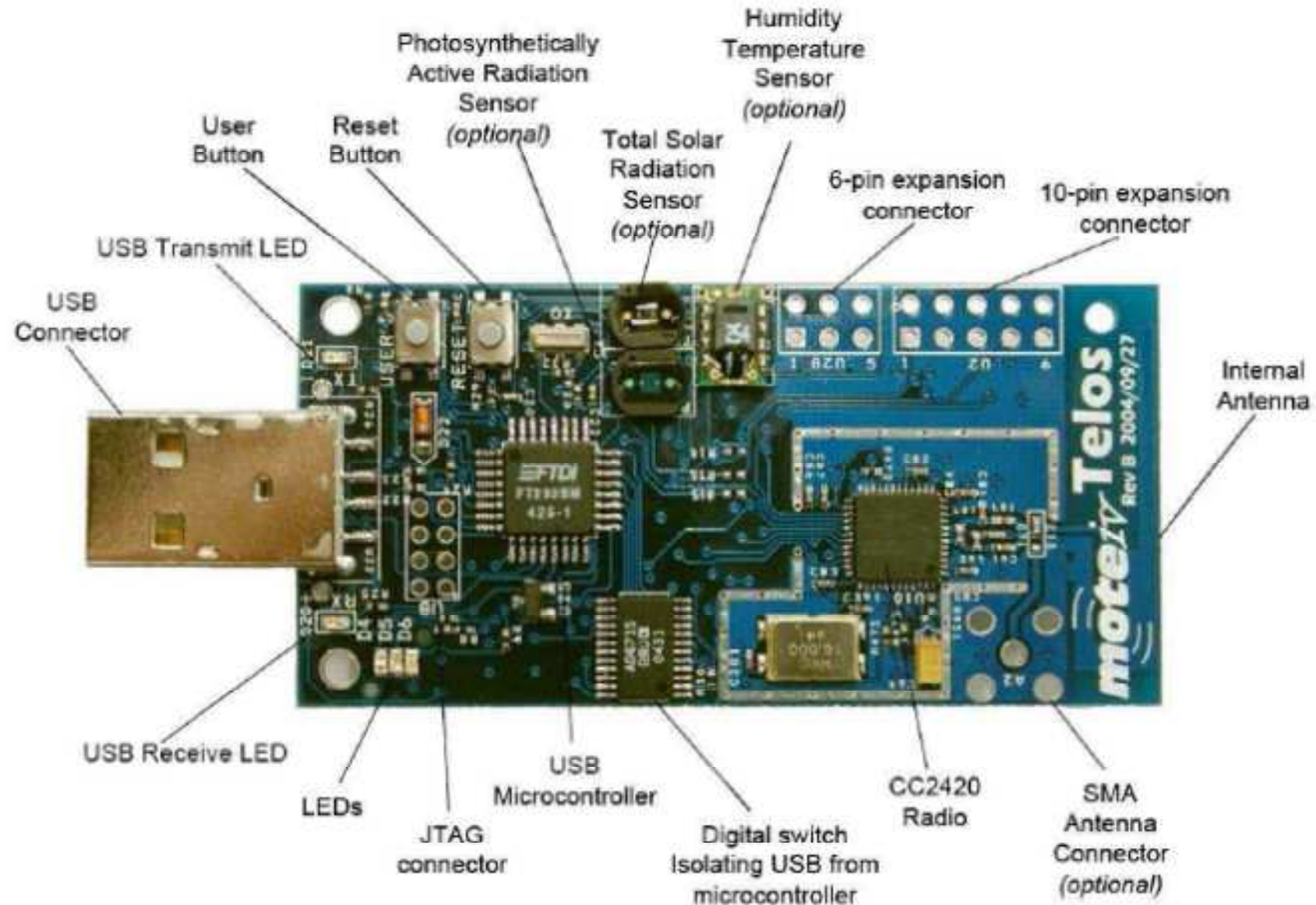


# The energy problem

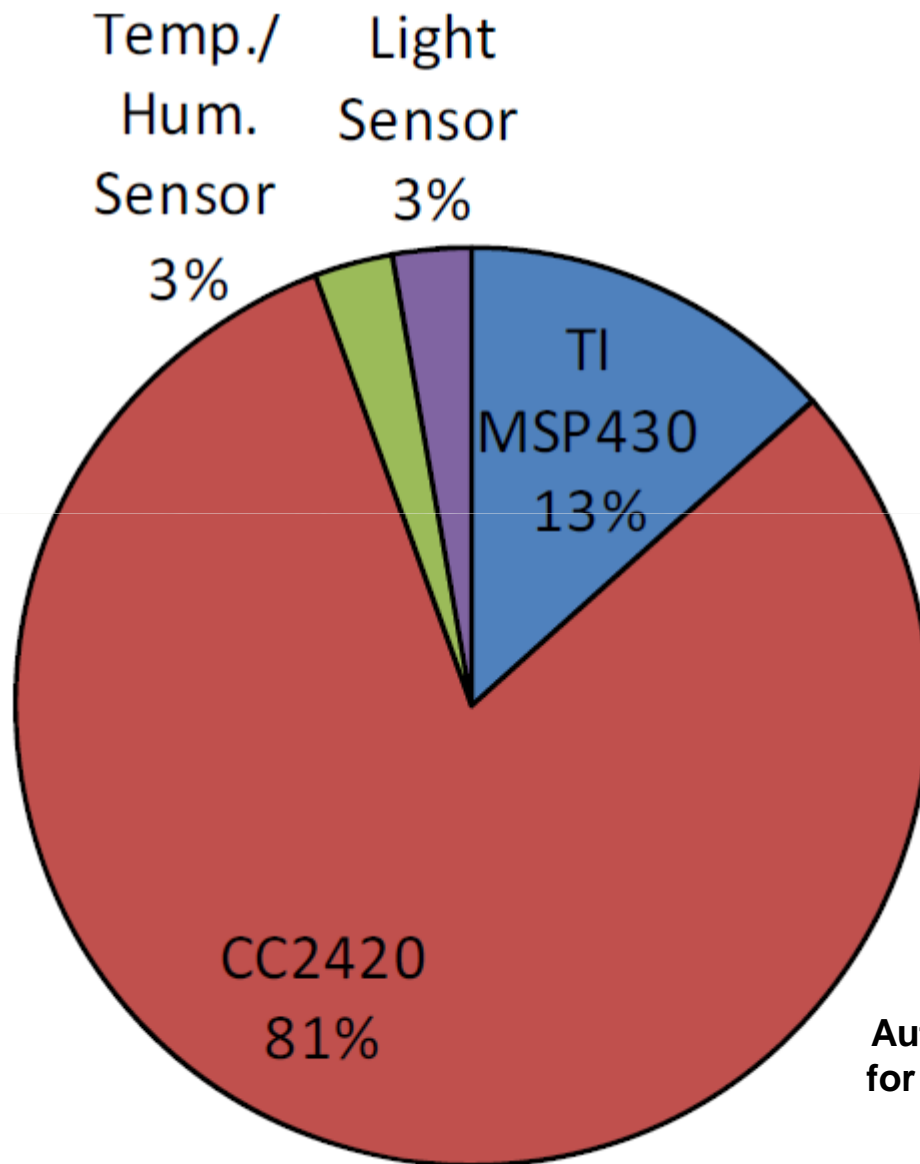
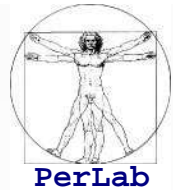


- Energy is the key issue in the WSN design
  - Applications may require a network lifetime in the order of **several months** or even **years**
  - **If always active**, sensor nodes deplete their energy in **less than a week**
- Possible approaches
  - Low-power sensor nodes
  - Energy harvesting
  - **Energy conservation**
  - Energy efficient protocols/applications
  - Cross-layering
  - ...

# TmoteSky Mote

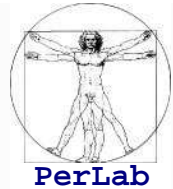


# Breakdown of TmoteSky Energy Consumption



Nakyoung Kim, Sukwon Choi, Hojung Cha,  
**Automated Sensor-specific Power Management  
for Wireless Sensor Networks**, Proc. IEEE MASS  
2008, Atlanta, USA, Sep. 29 – Oct. 2, 2008

# Power Consumption of CC2420



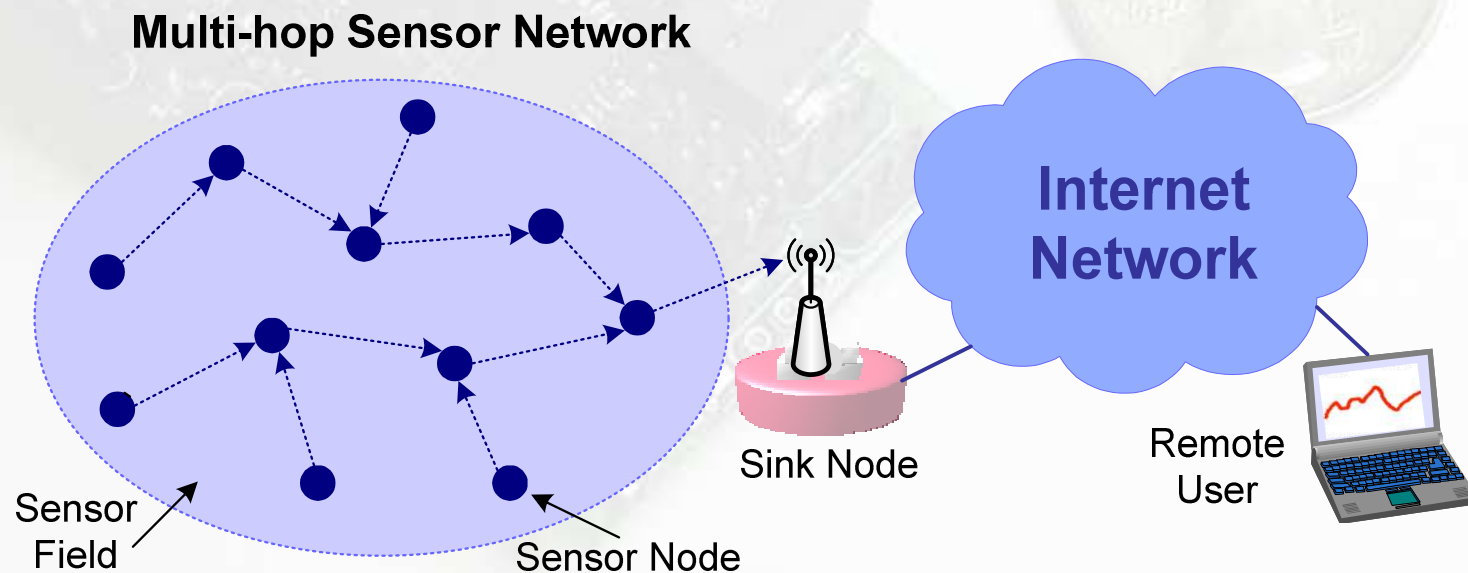
**Supply Voltage: 1.8 V**

Mode	Current	Power Consumption
Reception	19.7 mA	35.46 mW
Transmission	17.4 mA	31.32 mW
Idle	0.426 mA	0.77 mW
Sleep	20 $\mu$ A	36 $\mu$ W

Source: **Chipcon CC2420 Data sheet**  
2.4 GHz IEEE 802.15.4/ZigBee-ready RF Transceiver  
<http://focus.ti.com/docs/prod/folders/print/cc2420.html>

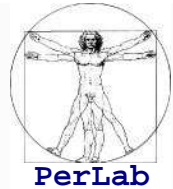


# Energy Conservation in Static WSNs

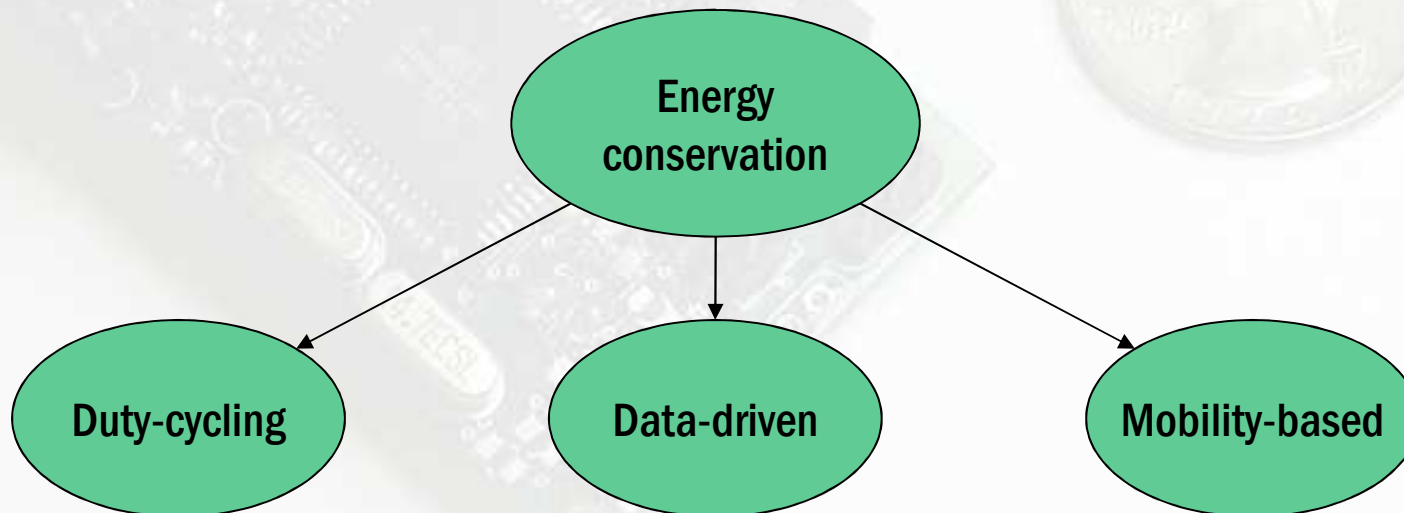




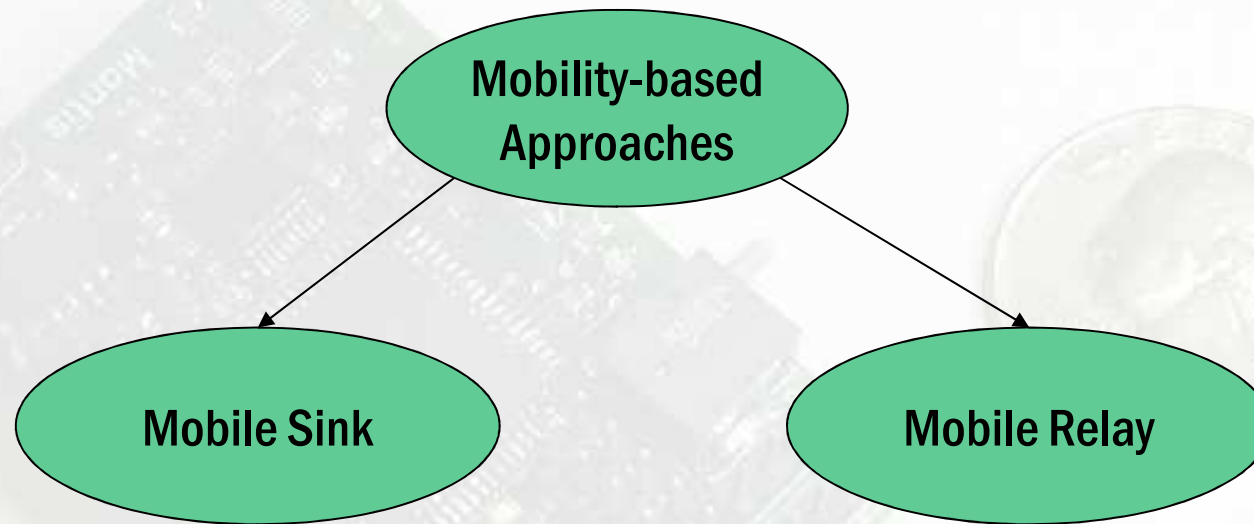
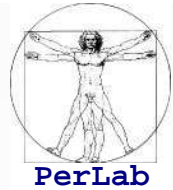
# Energy conservation



- **Goal**
  - Try to reduce as much as possible the radio activity, possibly performing local computations
    - ⇒ **The radio should be in sleep/off mode as much as possible**
- **Different approaches**



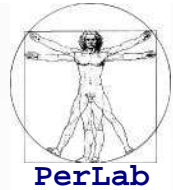
# Mobility-based Energy Conservation



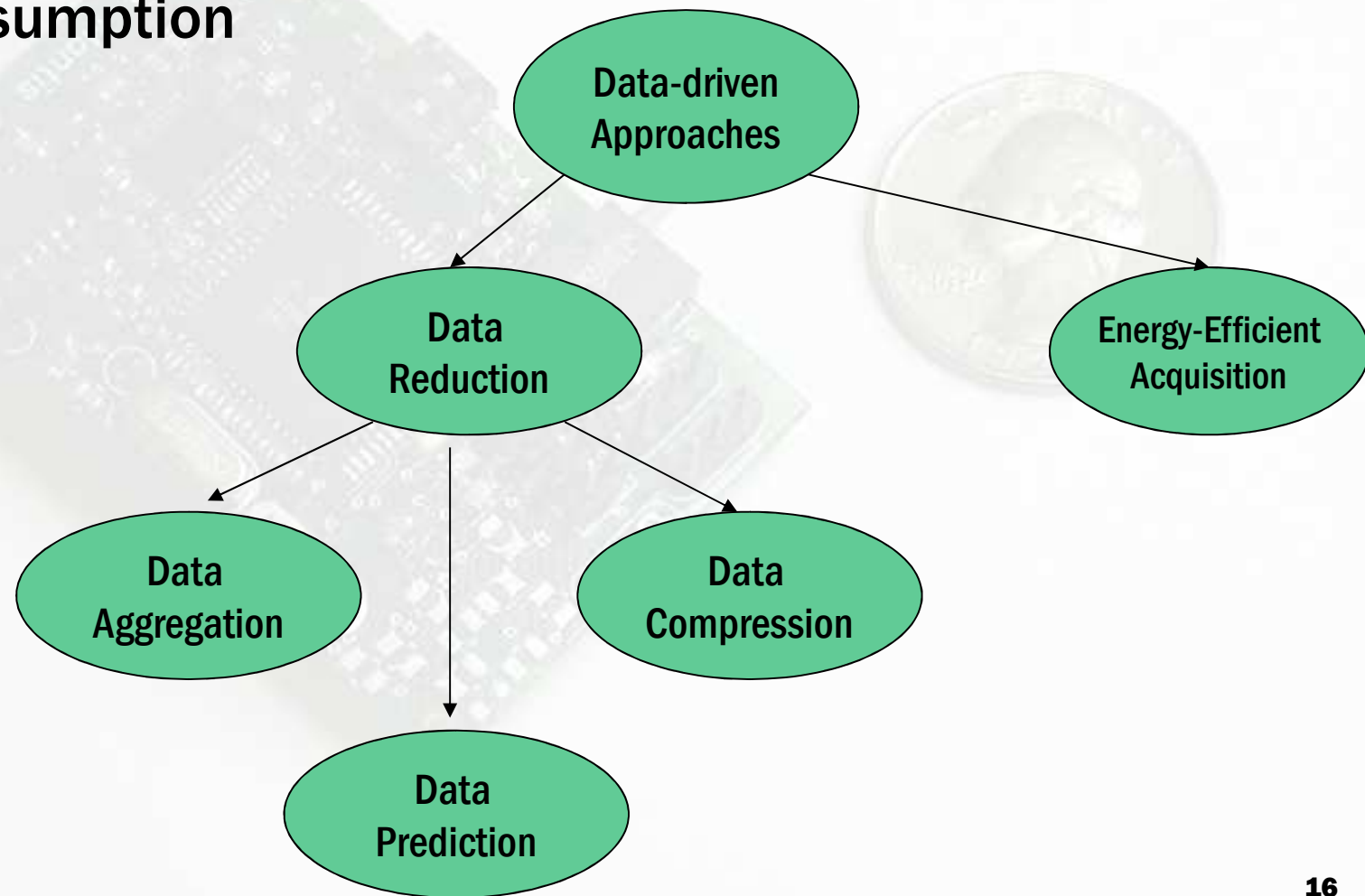
Mobility-based schemes will be re-considered in the framework of WSNs with Mobile Nodes



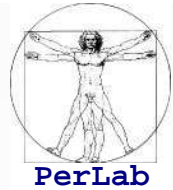
# Data-driven approaches



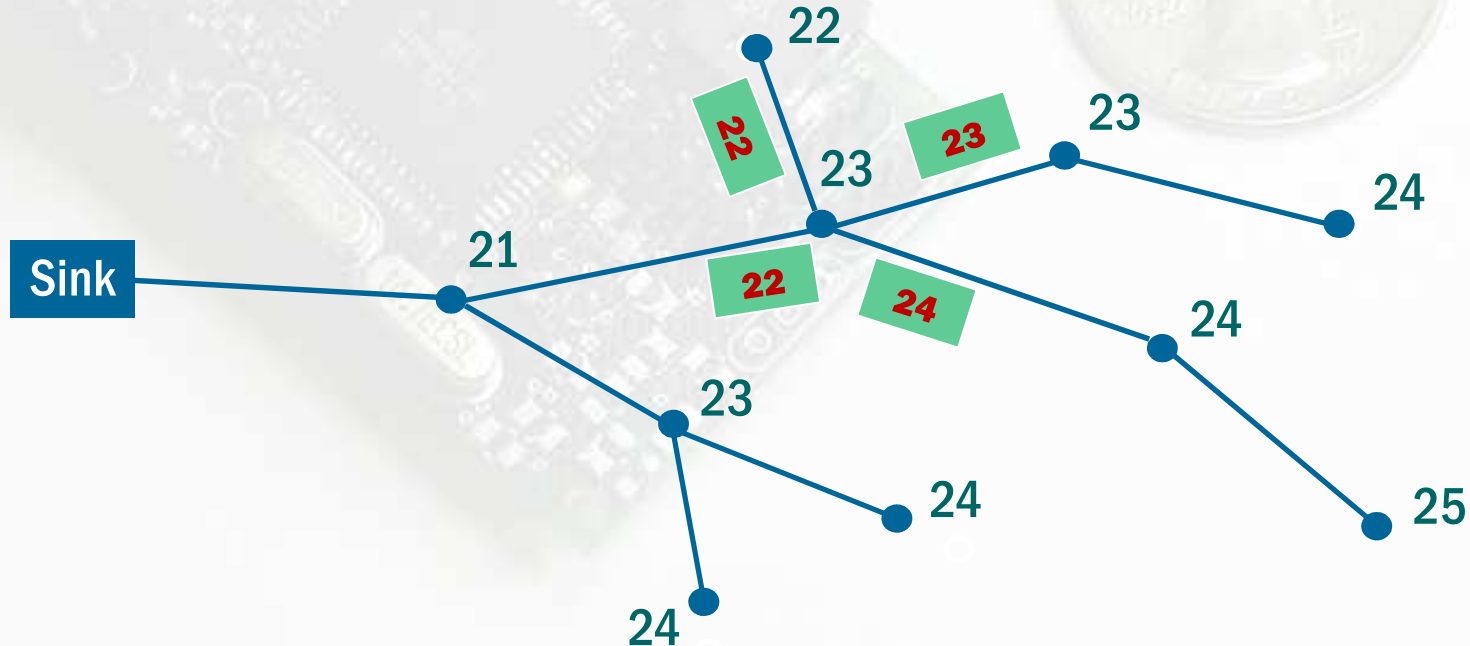
- Reduces the amount of data to be transmitted
  - This reduces the radio activity and, hence, the energy consumption



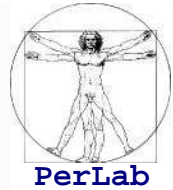
# Data aggregation



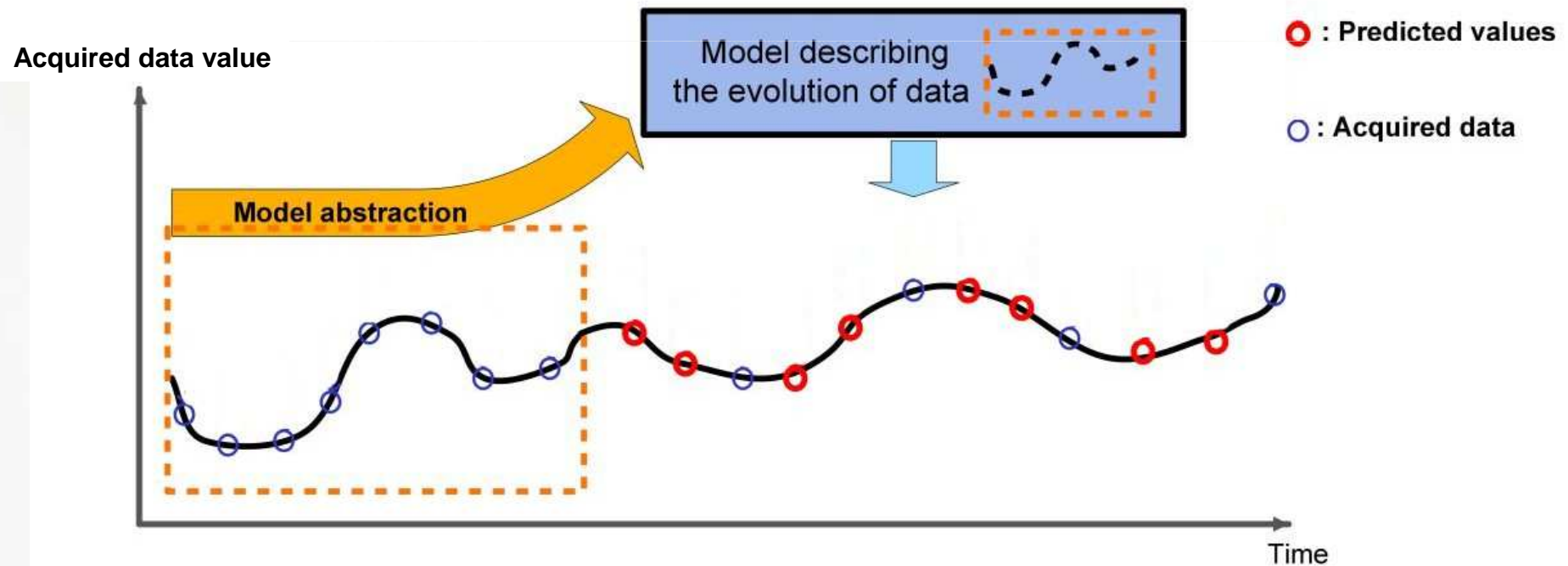
- Data can be reduced as it flows through the network
  - E.g., which is the max/min temperature in sensing area?
    - ⇒ Each intermediate nodes forwards just one value to the sink
  - Also called in-network aggregation
  - Application-specific schemes



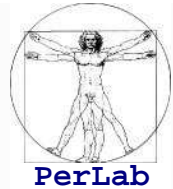
# Model-driven Data Prediction



- Instead of reporting all data to sink, only sends the trend
  - only *if* and *when* it changes



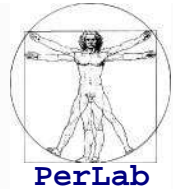
# Limitations of Data-driven approaches



- Just reducing the amount of data does not necessarily result in energy consumption reduction
  - Transmitting a message requires approximately the same energy, irrespective of the message size
  - Energy costs for maintaining the sensor network cannot be avoided
  - Data reductions eliminates data redundancy → 100% communication reliability is required

**How much energy-consumption reduction in practice?**

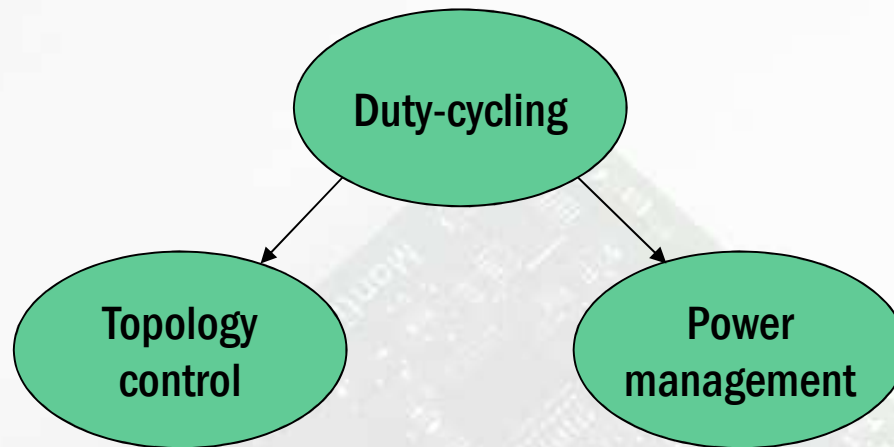
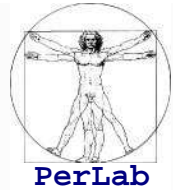
# Limitations of data-driven approaches



Usman Raza, Alessandro Camerra, Amy L Murphy, Themis Palpanas, Gian Pietro Picco,  
**What Does Model-Driven Data Acquisition Really Achieve in Wireless Sensor Networks?**, *Proc. IEEE PerCom 2012*, Lugano, Switzerland, March 19-23, 2012.

- WSN for adaptive lighting in road tunnels
- Model-driven data acquisition approach
  - Derivative-Based Prediction (DBP)
- The proposed technique suppresses 99.1% of reports
- **However, lifetime “only” triples**
  - Idle listening
  - Overhead introduced by the routing protocol
    - ⇒ Routing tree management
  - Need for reliable communication protocols

# Duty-cycling

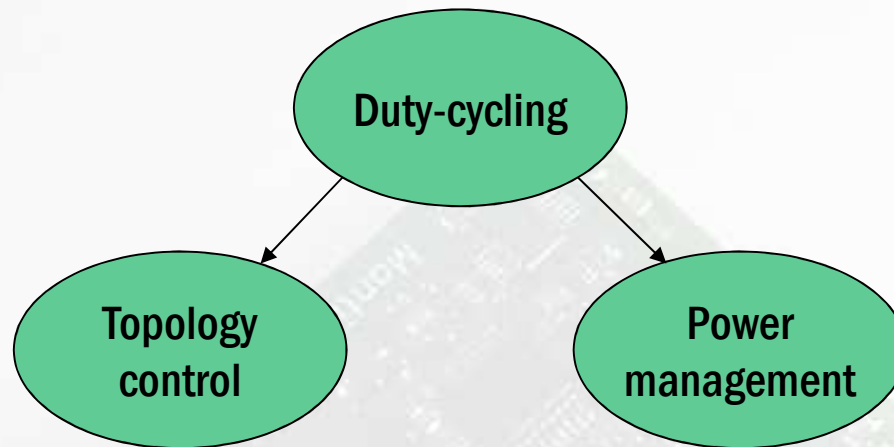
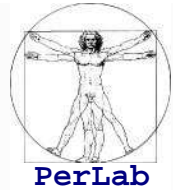


Node's components are switched off when not needed

## ■ Topology Control

- Exploits network redundancy
- Selects the minimum set of nodes that guarantees connectivity
- All the other nodes are kept in sleep mode to save energy
- Increases the network lifetime by a factor depending on the degree of redundancy
  - ⇒ typically in the order of 2-3

# Duty-cycling



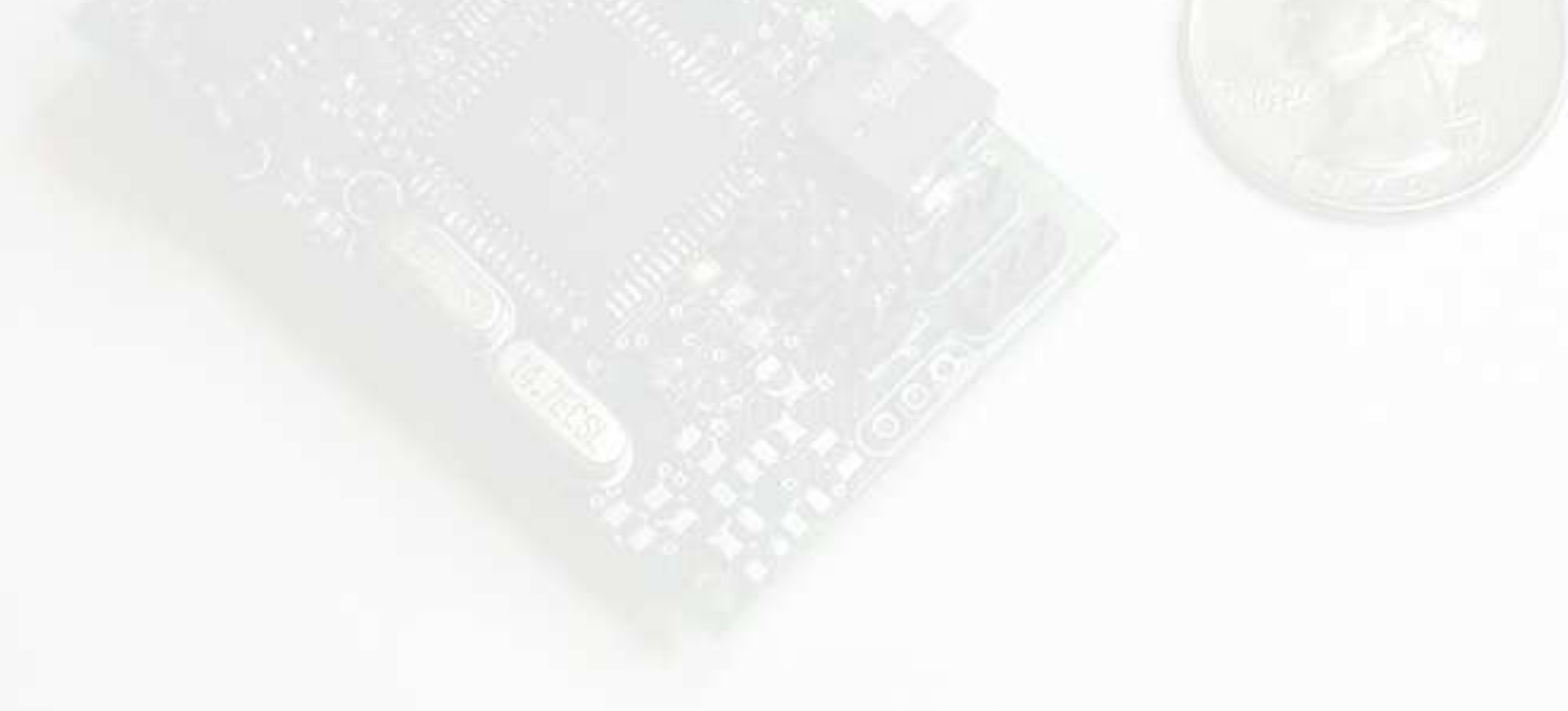
Node's components are switched off when not needed

## ■ Power Management

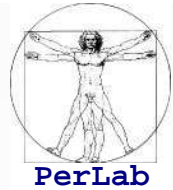
- Exploits idle periods in the communication subsystem
- Switches off the radio during inactive periods
- Extends the network lifetime significantly
  - ⇒ Duty cycles of some percents are quite common in WSNs



# Topology Control



# Topology Control



- How many nodes to activate?

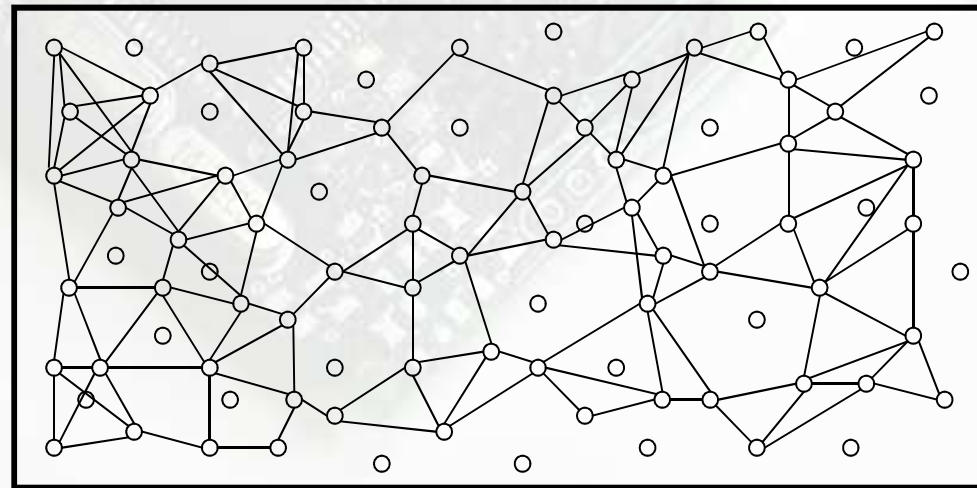
- **Few** active nodes:

- ⇒ Distance between neighboring nodes high -> increase **packet loss** and higher **transmit power and reduced spatial reuse**;

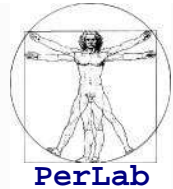
- **Too many** active nodes:

- ⇒ At best, **expending unnecessary energy**;

- ⇒ At worst nodes may **interfere** with one another by **congesting** the channel.



# Topology control protocols



- **Goal:**

*Find out the minimum subset of nodes that is able to ensure network connectivity*

- **Approaches**

- **Location driven**

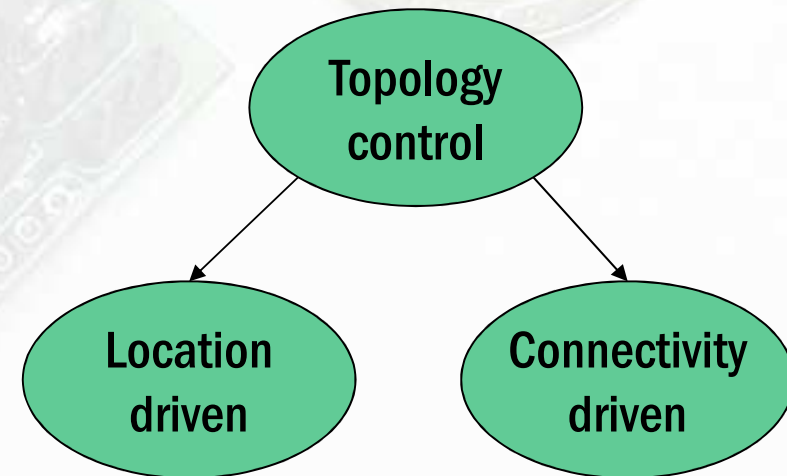
- ⇒ needs to know the exact location of nodes

- ⇒ GAF

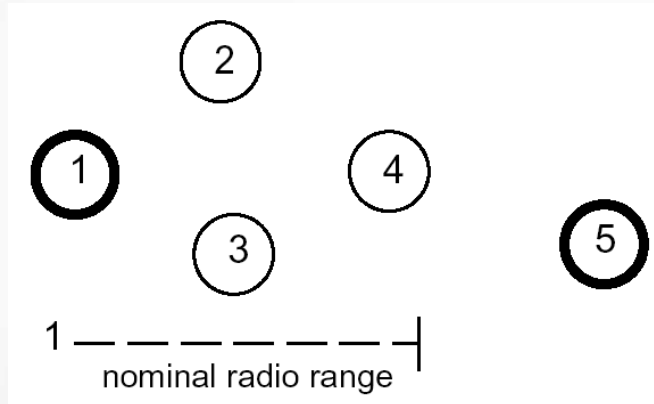
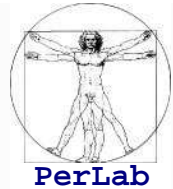
- **Connectivity driven**

- ⇒ more flexibility

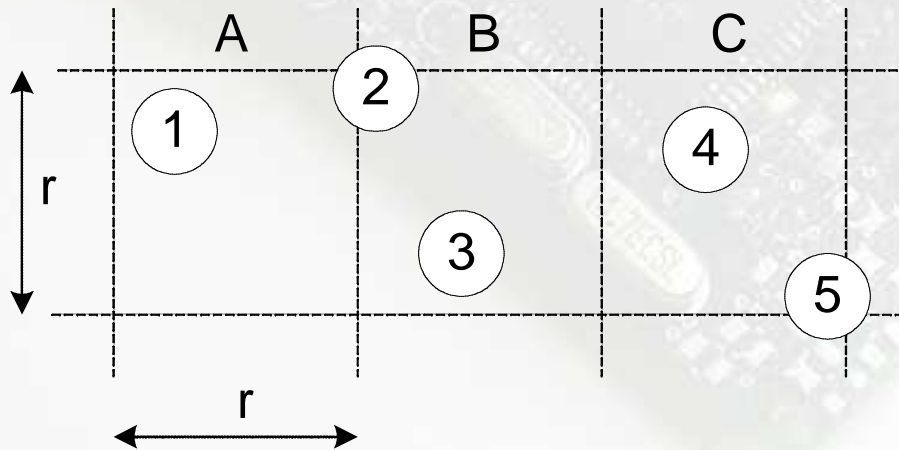
- ⇒ ASCENT, SPAN



# Geographic Adaptive Fidelity (GAF)



- ❑ Each node knows its location (GPS)
- ❑ A virtual grid of size  $r$  is superimposed to nodes
- ❑ Each node in a grid is equivalent from a traffic forwarding perspective
- ❑ Keep **1 node awake in each grid** at each time

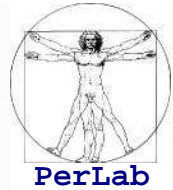


$$R \geq \sqrt{r^2 + (2r)^2}$$

$$r \leq \frac{R}{\sqrt{5}}$$

Y. Xu, J. Heidemann, D. Estrin, **Geography-informed Energy Conservation for Ad Hoc**, Proc. ACM MobiCom 2001, pp. 70 – 84. Rome, 2001.

# Geographic Adaptive Fidelity (GAF)



- **Topology Management + Routing**
- **Clustering**
  - Cluster-head election
  - Cluster-head rotation for uniform energy consumption
  - All nodes inside a cluster, but the cluster-head, are sleeping
- **Routing**
  - As soon as the cluster-head detects an event, it wakes up all the other nodes in the cluster
  - The cluster-head receives packets from cluster nodes, and forwards them to the sink node (no data aggregation)

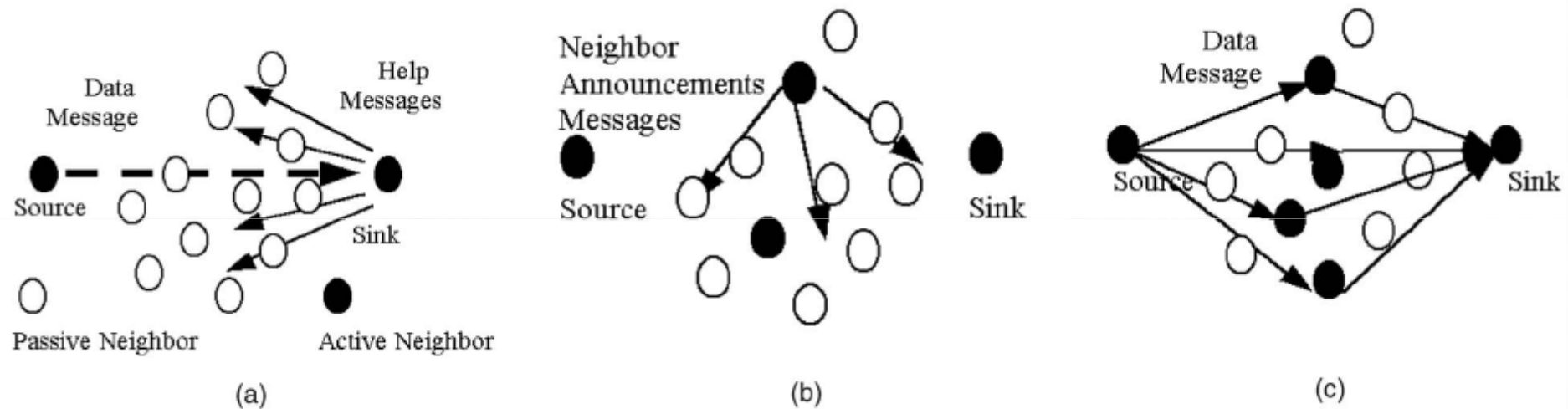
- **Adaptive Self-Configuring sEnsor Networks Topologies**
- Does not depend on the routing protocol
- Decision about joining the network based on *local measurements*
  - Each node measures the number of neighbors and packet loss *locally*.
  - Each node then makes an informed decision to *join* the network topology or to *sleep* by turning its radio off.



- Nodes can be in **active** or **passive** state
  - **Active** nodes are part of the topology (or stay awake) and forward data packets
  - Nodes in **passive** state can be sleeping or collecting network measurements. They **do not** forward any packets.
  - An active node may send **help** messages to solicit passive neighbors to become active if it is experiencing a low message loss
  - A node that joins the network (test state) sends an **announcement** message.
  - This process continues until the number of active nodes is such that the experienced message loss is below a pre-defined application-dependent threshold.
  - The process will re-start when some future network event (e.g. a node failure) or a change in the environmental conditions causes an increase in the message loss.



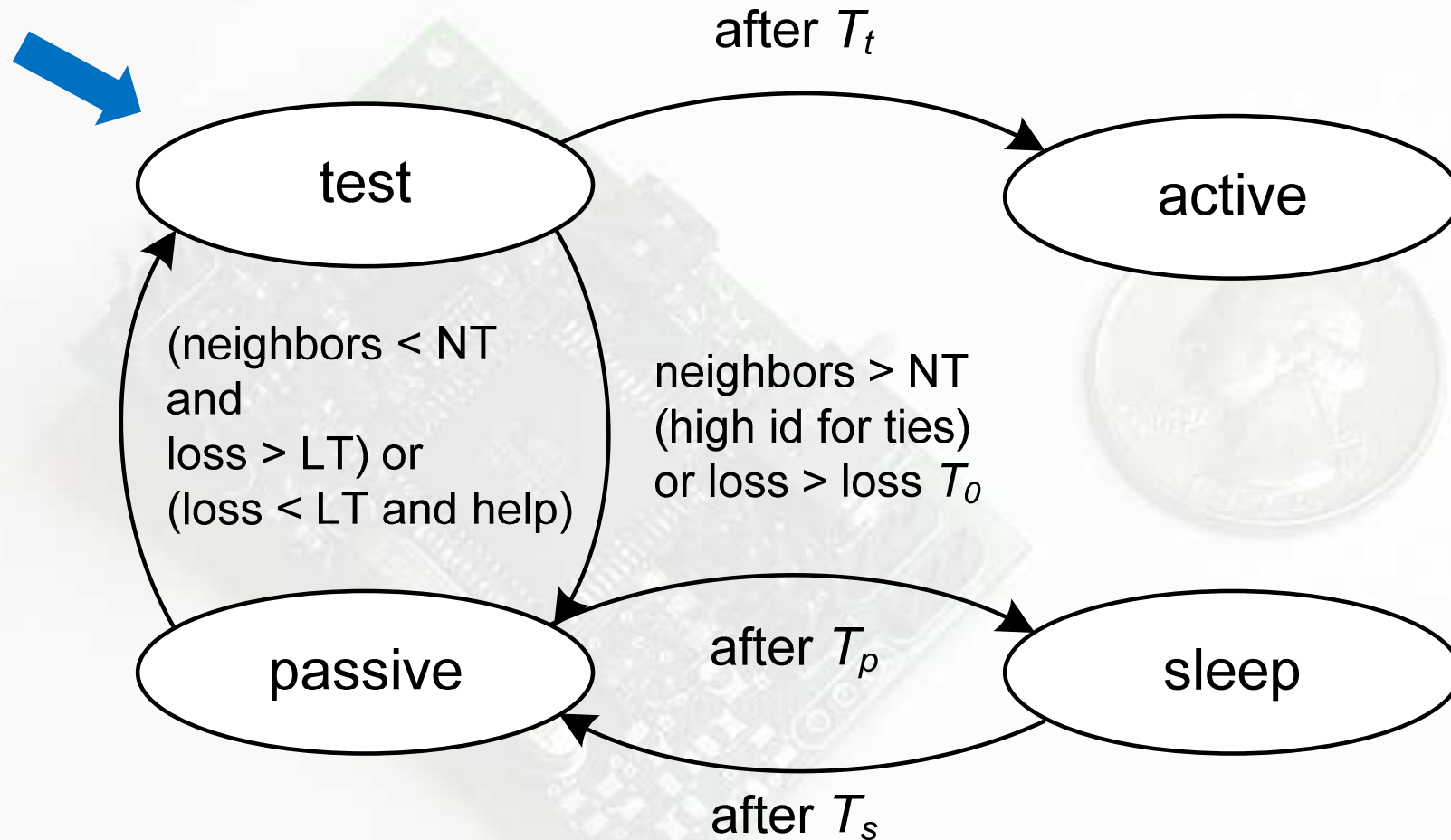
## Network Self-Configuration - Example



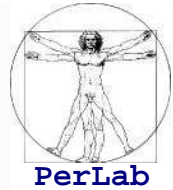
**(a) A communication hole is detected**

**(b) Transition from passive to active state**

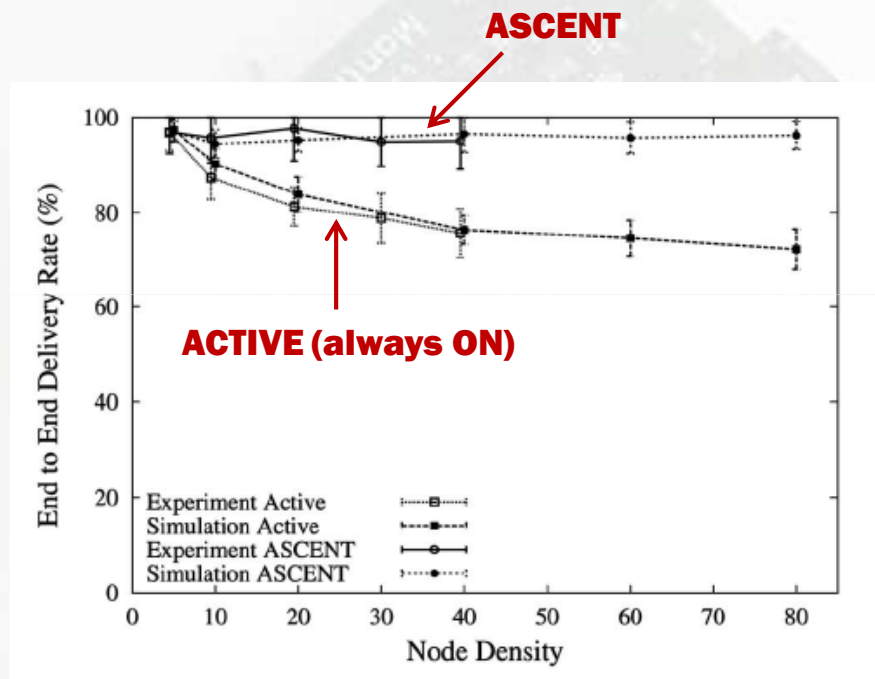
**(c) Final State**



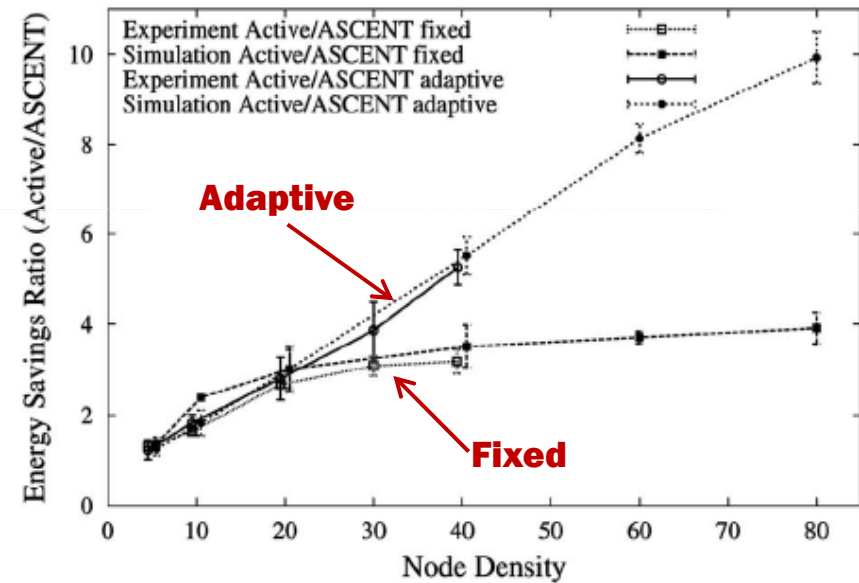
# ASCENT Performance



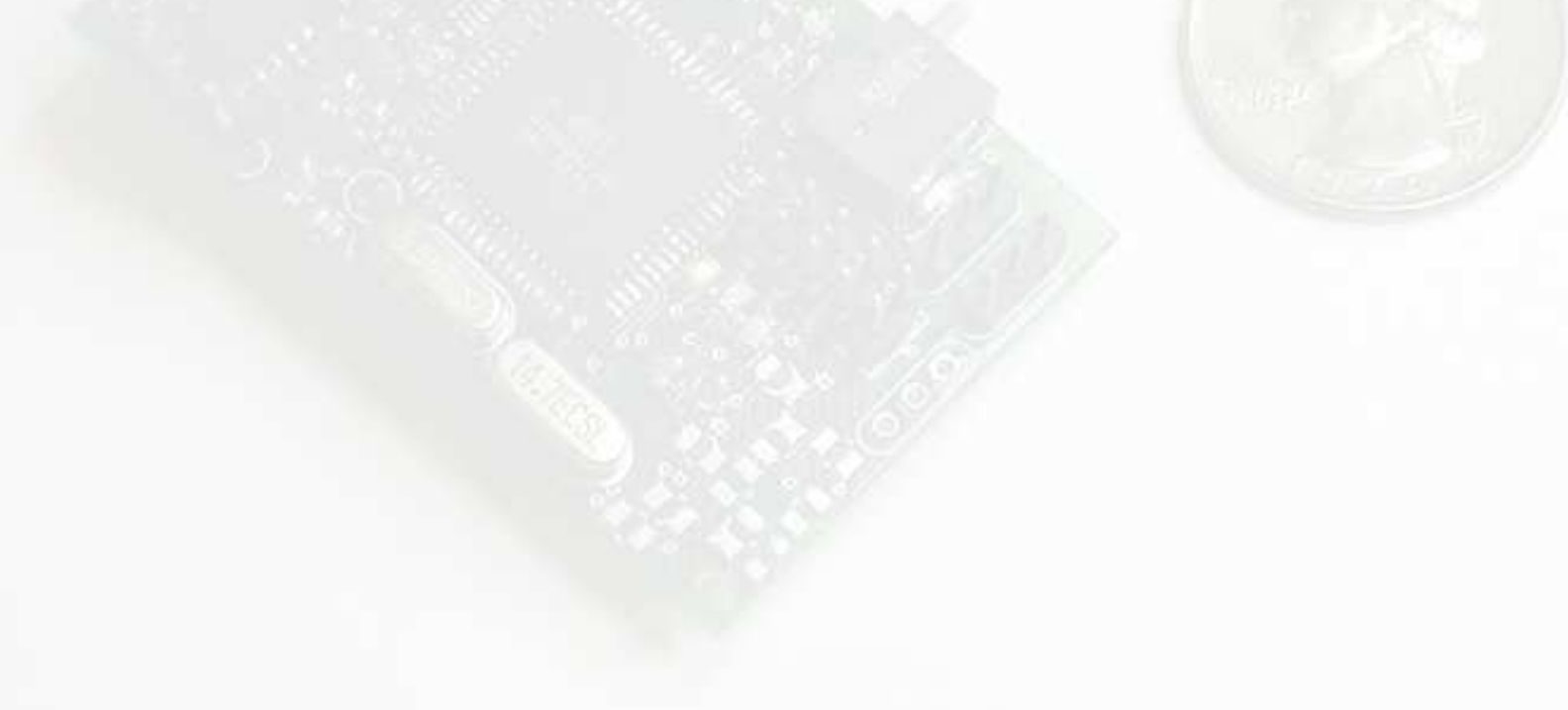
## End-2-end Delivery Ratio



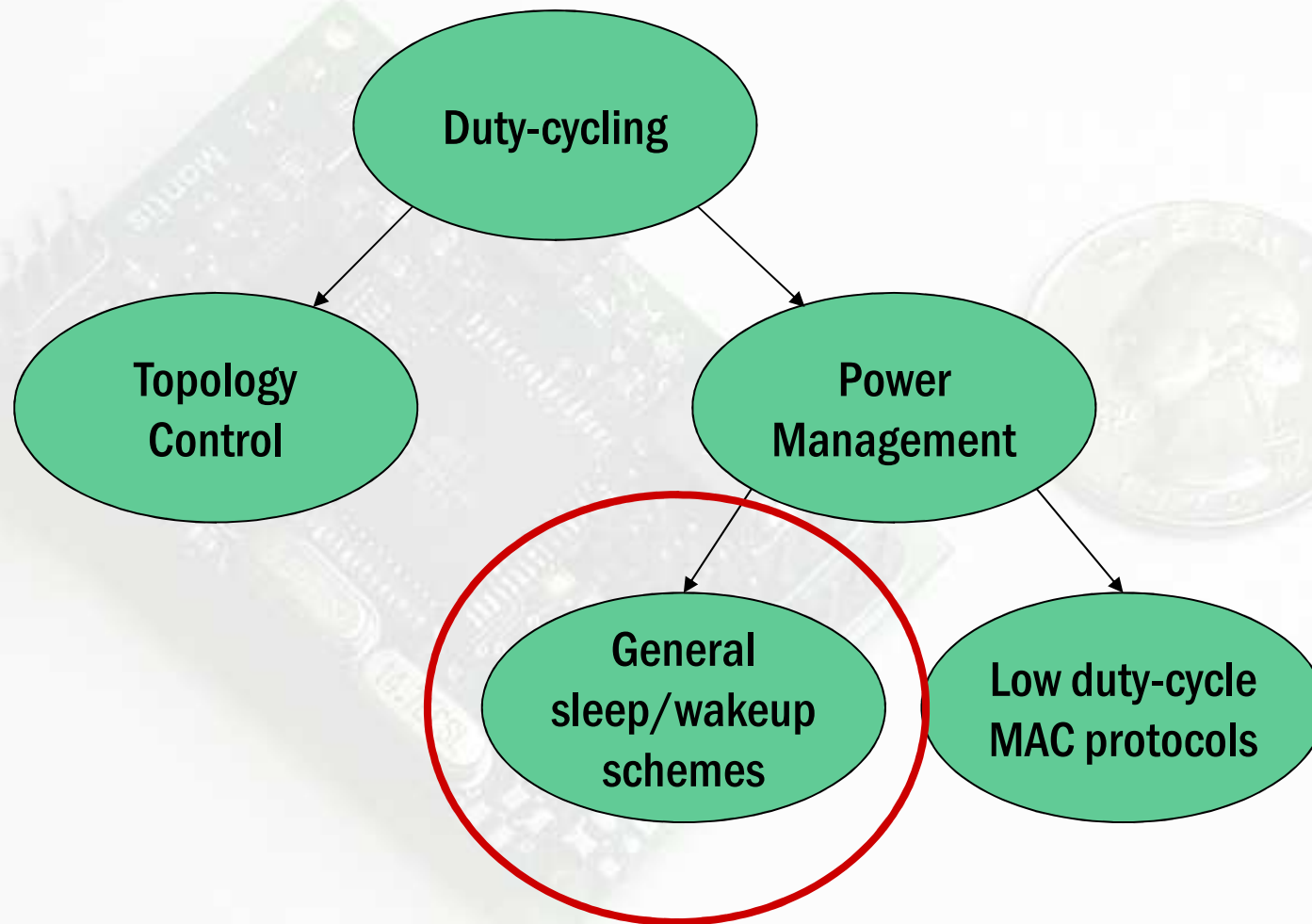
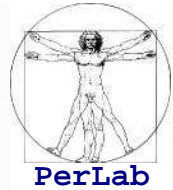
## Energy Savings



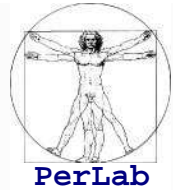
# Power Management



# Power Management



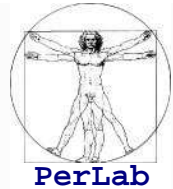
# General sleep/wakeup schemes



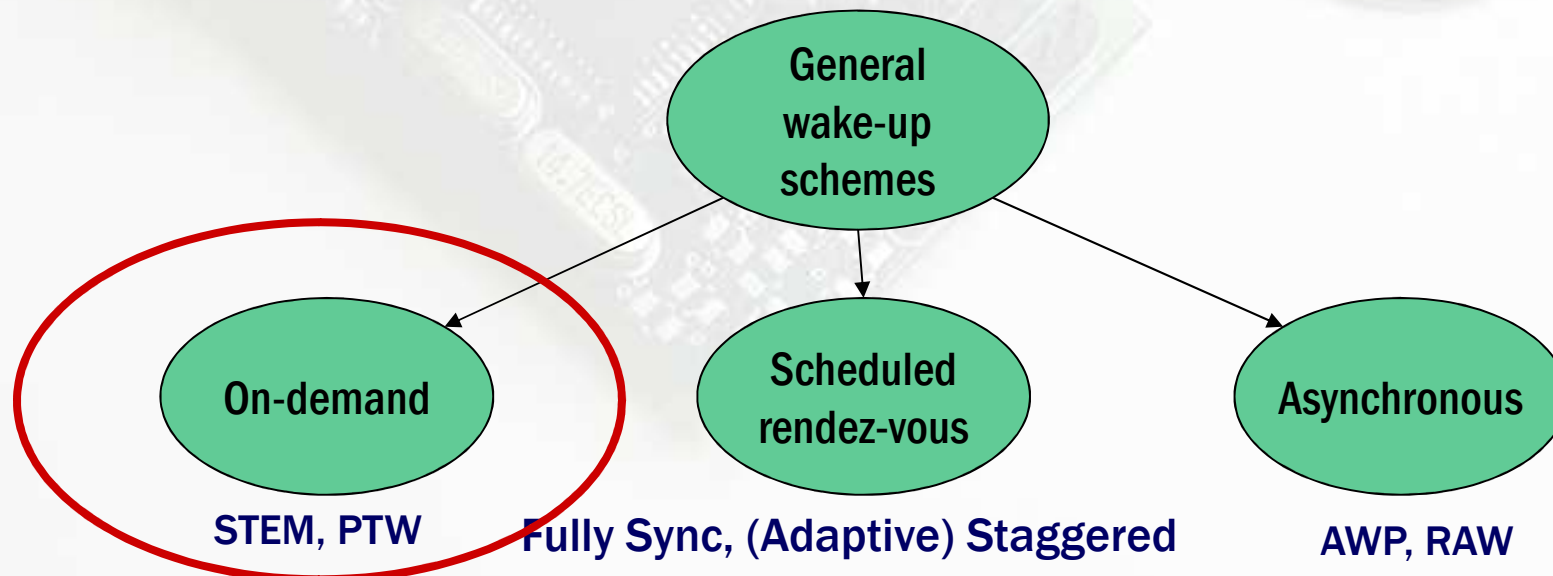
- When should a node wake up for communicating with its neighbors?



# General sleep/wakeup schemes

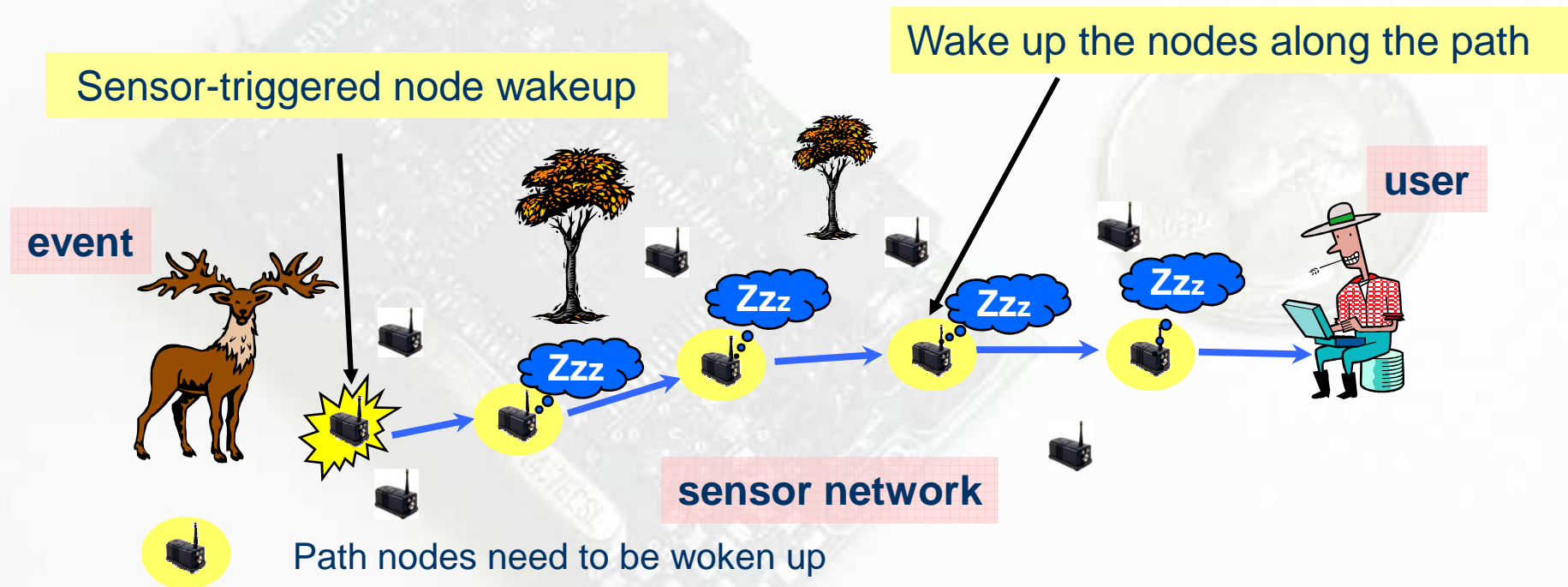


- When should a node wake up for communicating with its neighbors?
  - When another node wants to communicate with it (*on demand*)
  - At the same time as its neighbors (*scheduled rendez-vous*)
    - ⇒ Clock synchronization required
  - Whenever it wants (*Asynchronous*)



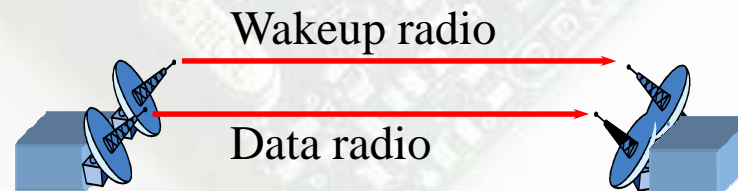


## Sparse Topology and Energy Management (STEM)



## Sparse Topology and Energy Management (STEM)

- Can be used in combination with topology control
  - GAF + STEM can provide a duty cycle of about 1%
- STEM trades energy saving for path setup latency
- Two different radios
  - data transmissions
  - wakeups

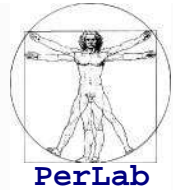


## Sparse Topology and Energy Management (STEM)

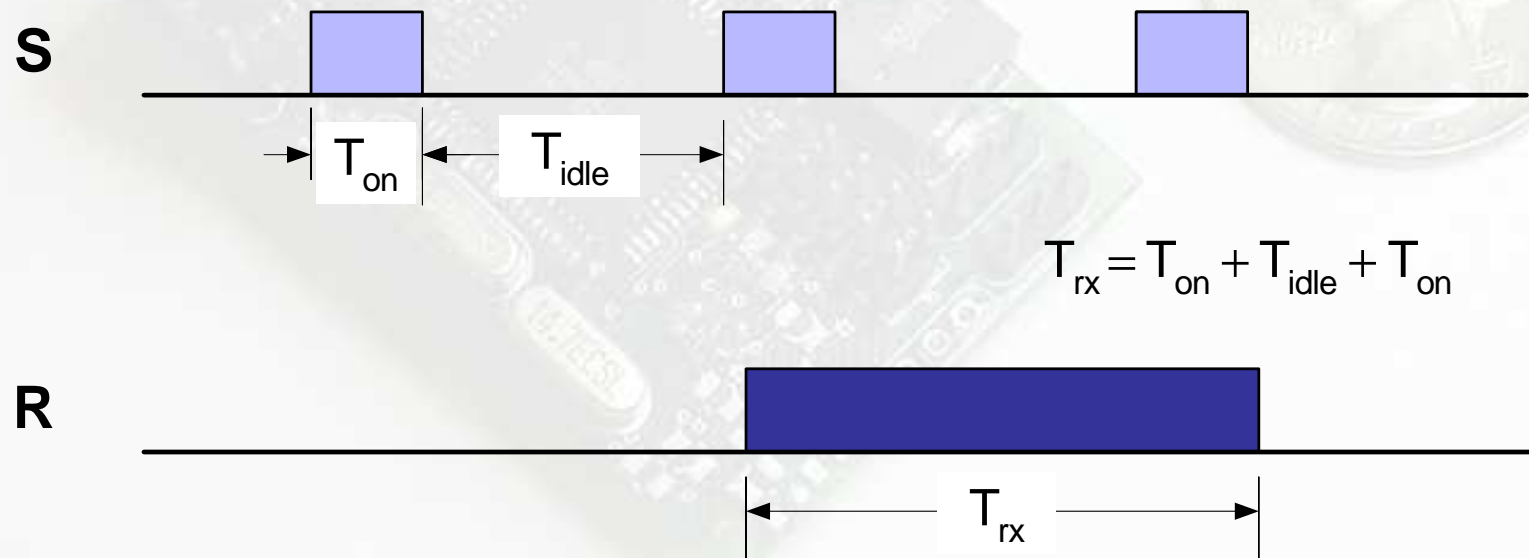
### ■ Wakeup Radio

- Ideally, a low-power radio should be used
  - ⇒ It would result in a wakeup range shorter than the data transmission range
- In practice, two similar radios are used for data and wakeup
  - ⇒ Similar power consumption, similar transmission range
- Duty cycle on the wakeup radio, using an asynchronous approach
  - ⇒ A potential target node wakes up periodically
  - ⇒ The initiator node transmits a stream of periodic beacons (STEM-B) or a continuous wakeup tone (STEM-T)

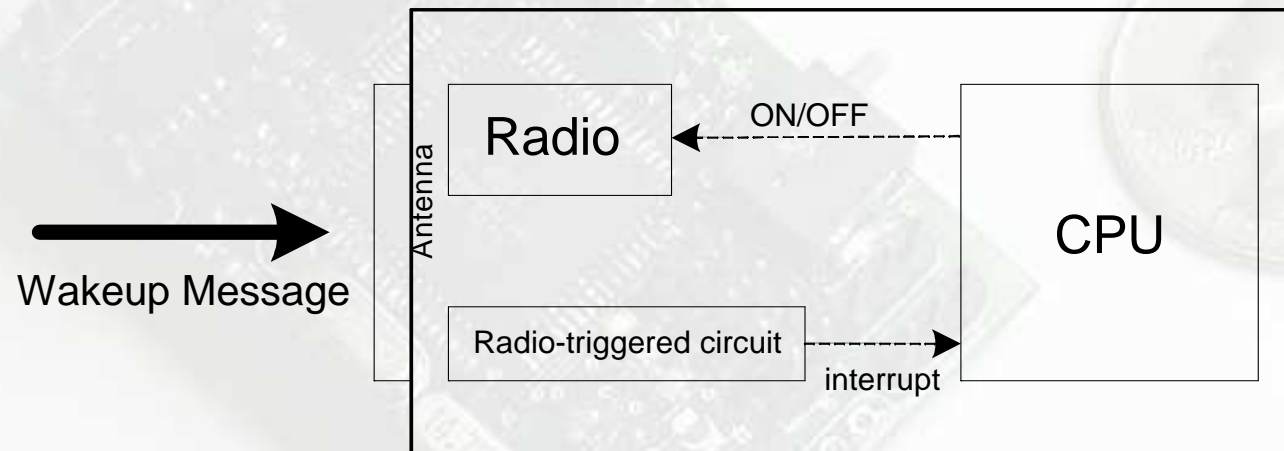
# Power Management on Wakeup Radio



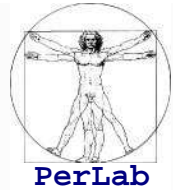
- Asynchronous Initiator
  - Periodic beacon transmission
  - Busy tone
- Potential Target Nodes periodically listening



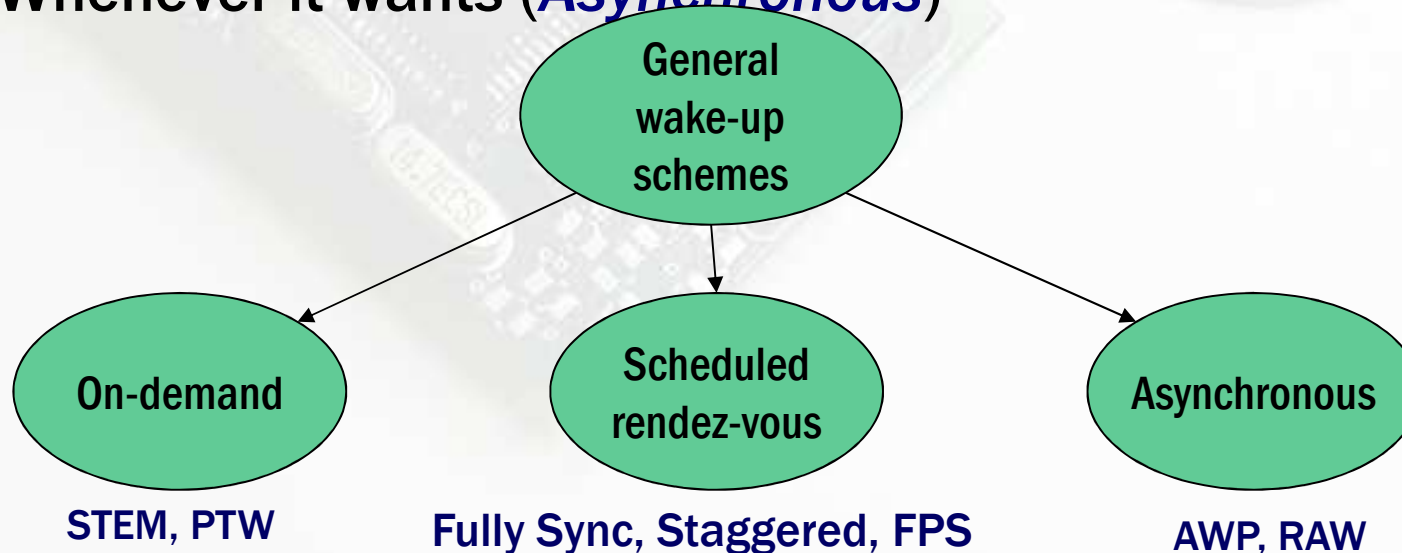
## Radio-triggered Power Management



# General sleep/wakeup schemes

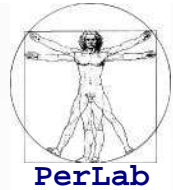


- When should a node wake up for communicating with its neighbors?
  - When another node wants to communicate with it (*on demand*)
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    - ⇒ Clock synchronization required
  - Whenever it wants (*Asynchronous*)

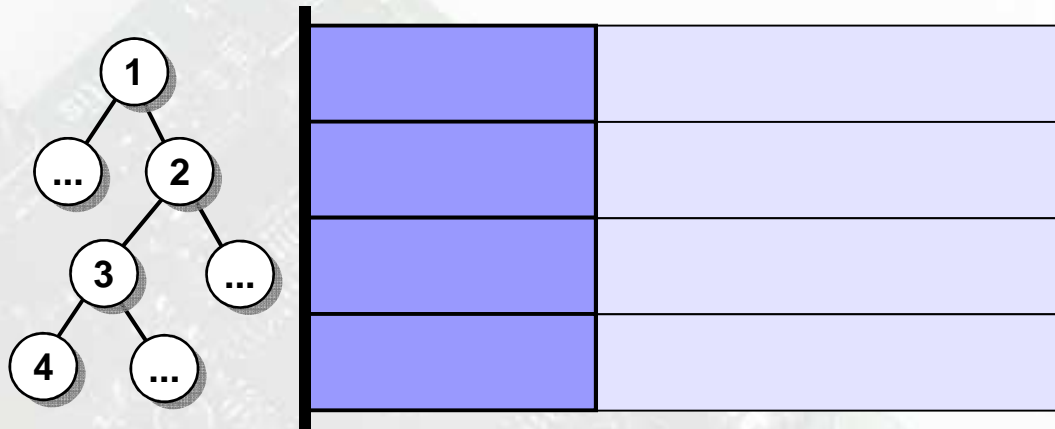




# Scheduled Rendez-Vous



## Fully Synchronized Scheme (TinyDB)



- **Pros**

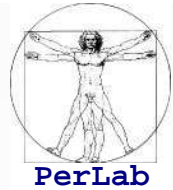
- **Simplicity**

- **Cons**

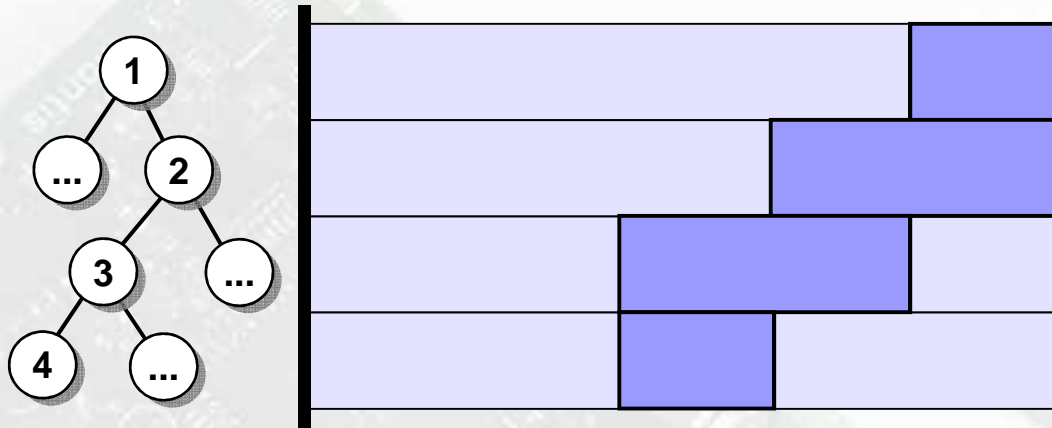
- **Global duty-cycle**  
⇒ low energy efficiency
- **Static**

Sam Madden, Michael J. Franklin, Joseph M. Hellerstein and Wei Hong. **TinyDB: An Acquisitional Query Processing System for Sensor Networks**. ACM TODS, 2005

# Scheduled Rendez-Vous

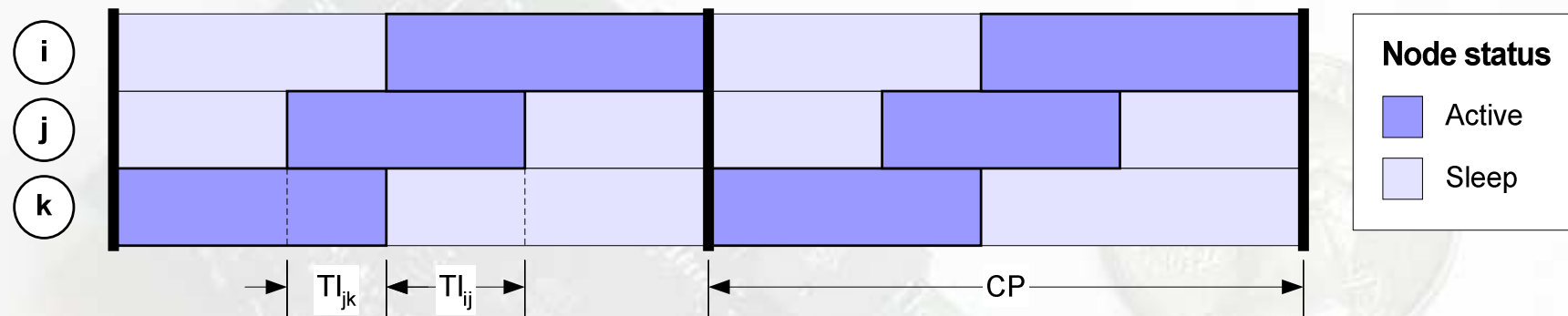


## Fixed Staggered Scheme (TAG, TASK)



- **Parent-child talk intervals**
  - Adjacent to reduce sleep-awake commutations
  - **Pros**
    - ⇒ Staggered scheme
    - ⇒ Suitable to data aggregation
  - **Cons**
    - ⇒ Fixed activity times
    - ⇒ Global parameters

## Adaptive Staggered Scheme (ASLEEP)



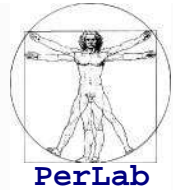
### Adaptive talk interval

- number of children
- network traffic
- channel conditions
- nodes join/leaves, etc.

### Components

- Talk Interval Prediction
- Sleep Coordination

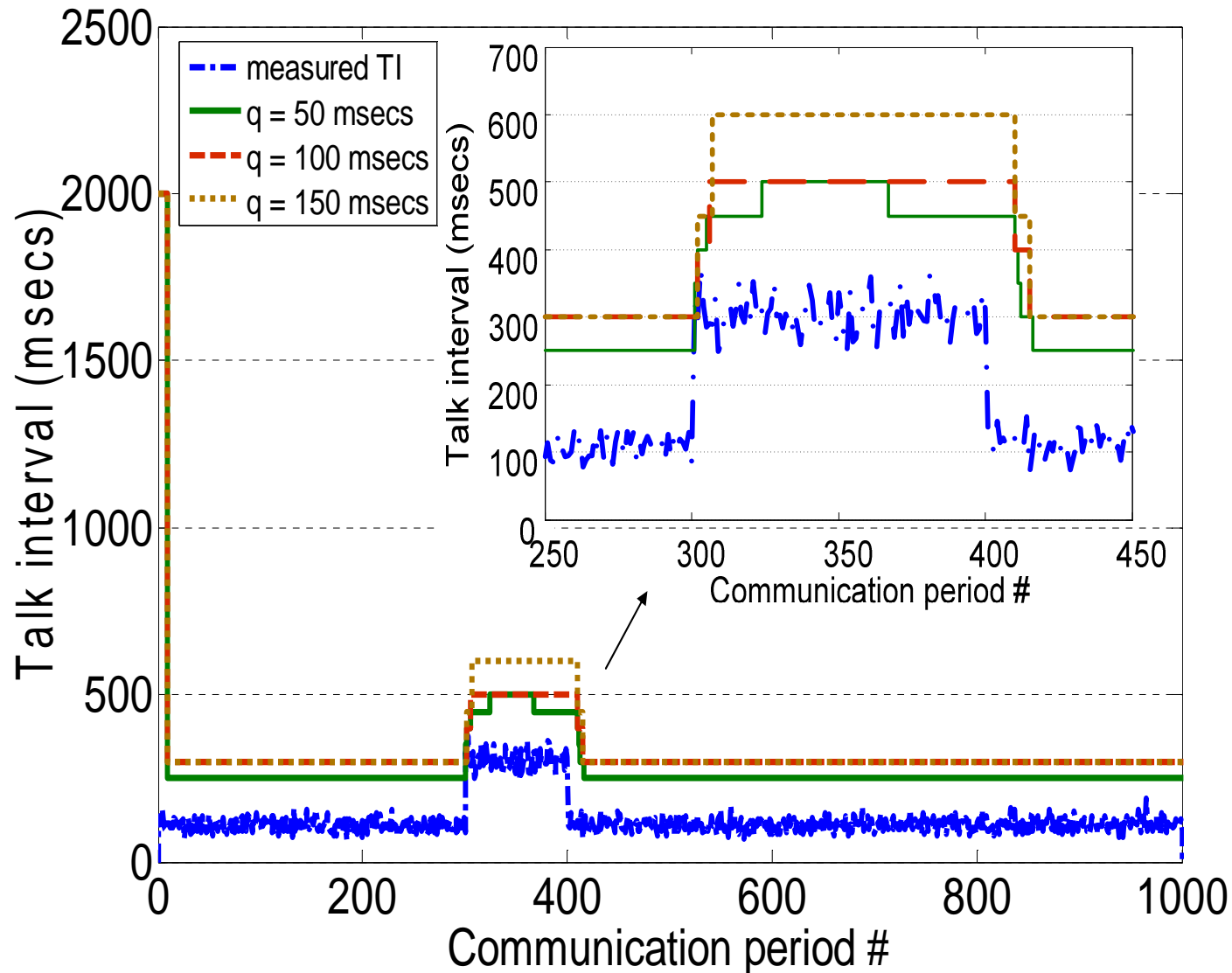
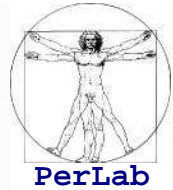
# ASLEEP Components



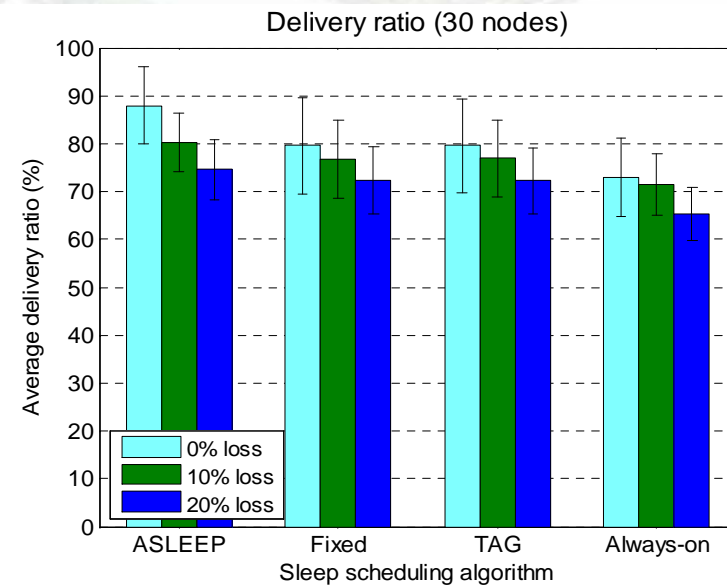
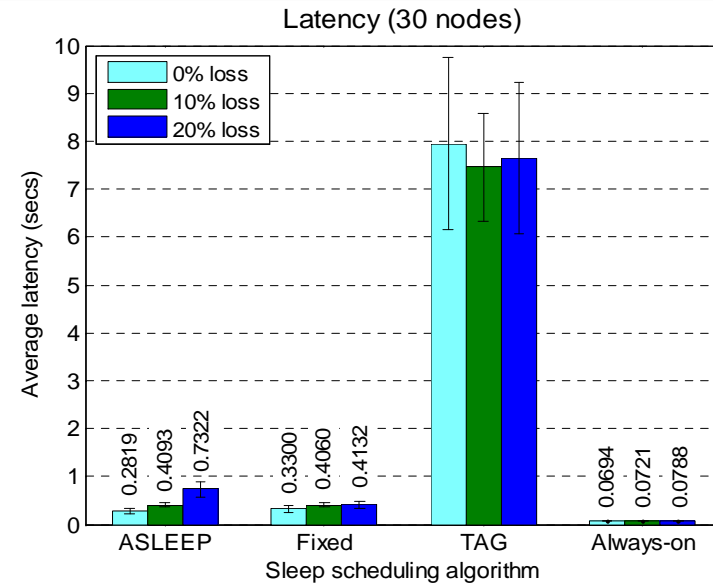
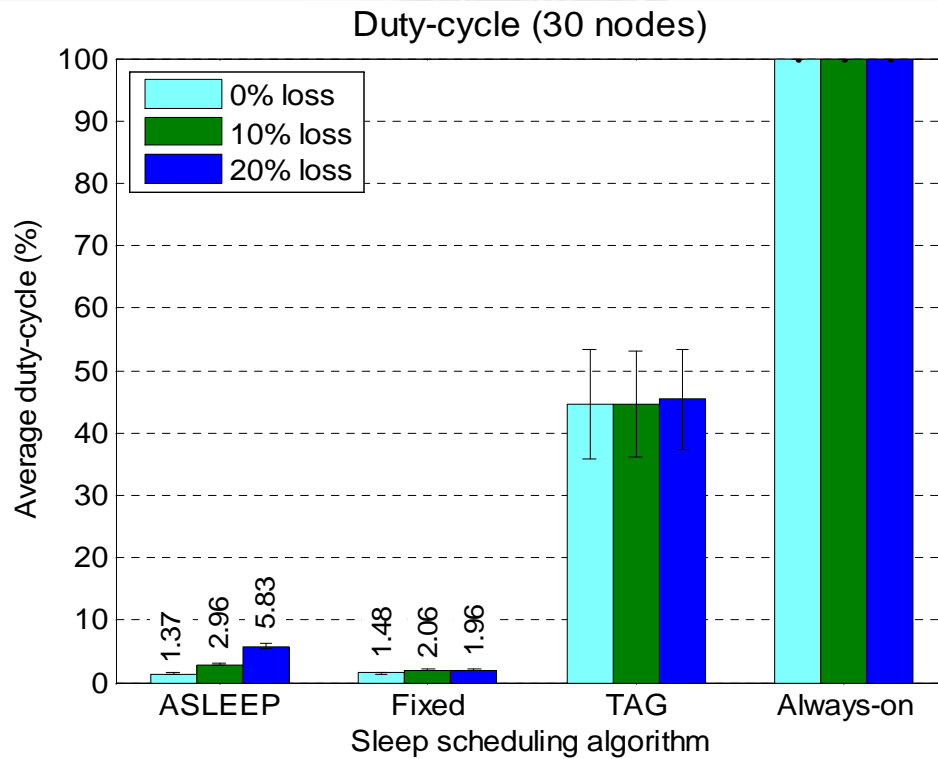
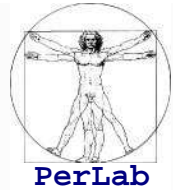
- Talk Interval Prediction Algorithm
- Sleep Coordination Algorithm
  - Direct Beacons
  - Reverse Beacons
- Beacon Protection
- Beacon Loss Compensation



# ASLEEP: Analysis in Dynamic Conditions

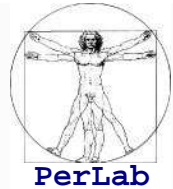


# Performance Comparison

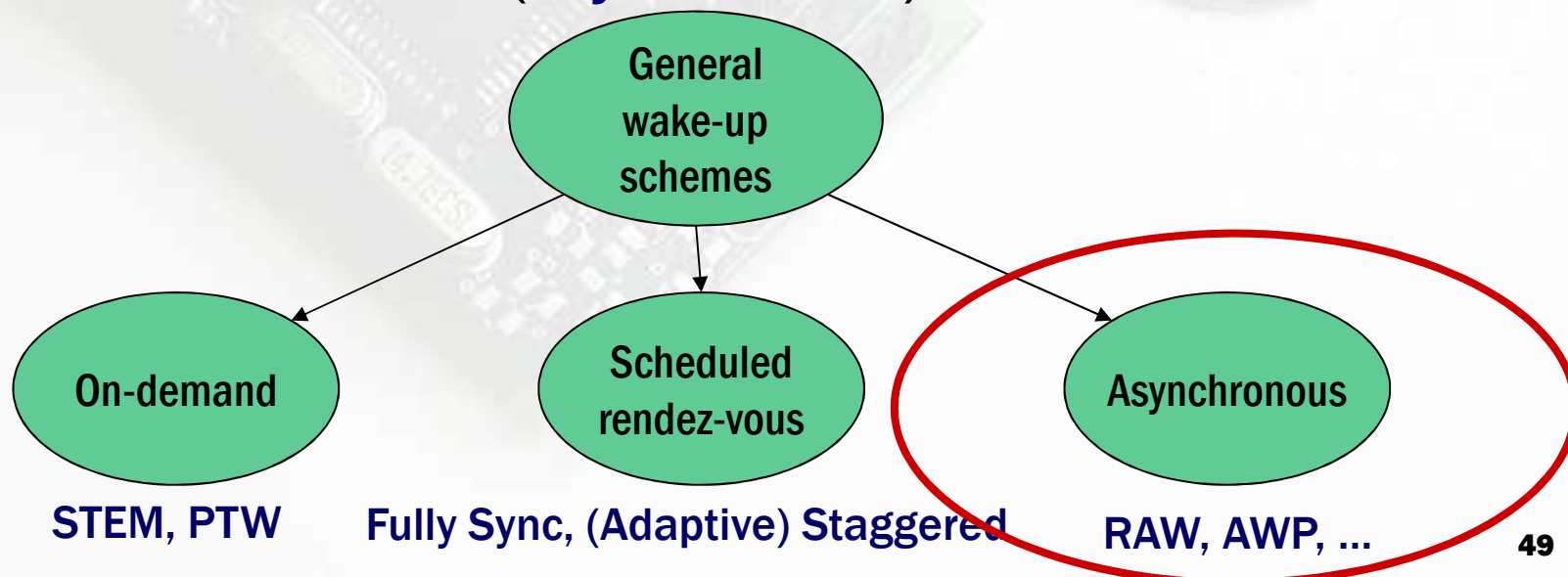




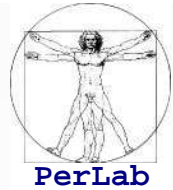
# General sleep/wakeup schemes



- When should a node wake up for communicating with its neighbors?
  - When another node wants to communicate with it (*on demand*)
  - At the same time as its neighbors (*scheduled rendez-vous*)
    - ⇒ Clock synchronization required
  - Whenever it wants (*Asynchronous*)



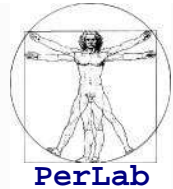
# Random Asynchronous Wakeup (RAW)



## Routing Protocol + Random Wakeup Scheme

- **Several Paths towards the destination**
  - Especially if the network is dense
- ***Forwarding Candidate Set (FCS)***  
set of active neighbors that are closest to the destination
  - In terms of number of hops (h-FCS)
  - In terms of distance (d-FCS)

# Random Asynchronous Wakeup (RAW)



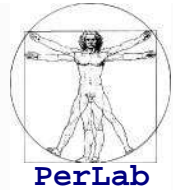
## Algorithm

- Each node wakes up randomly once in every time interval of fixed duration  $T$
- Remains active for a predefined time  $T_a$  ( $T_a \leq T$ ), and then sleeps again.
- Once awake, a node looks for possible active neighbors by running a neighbor discovery procedure.

If  $S$  has to transmit a packet to  $D$  and in the FCS of  $S$  there are  $m$  neighbors, then the probability that at least one of these neighbors is awake along with  $S$  is given by

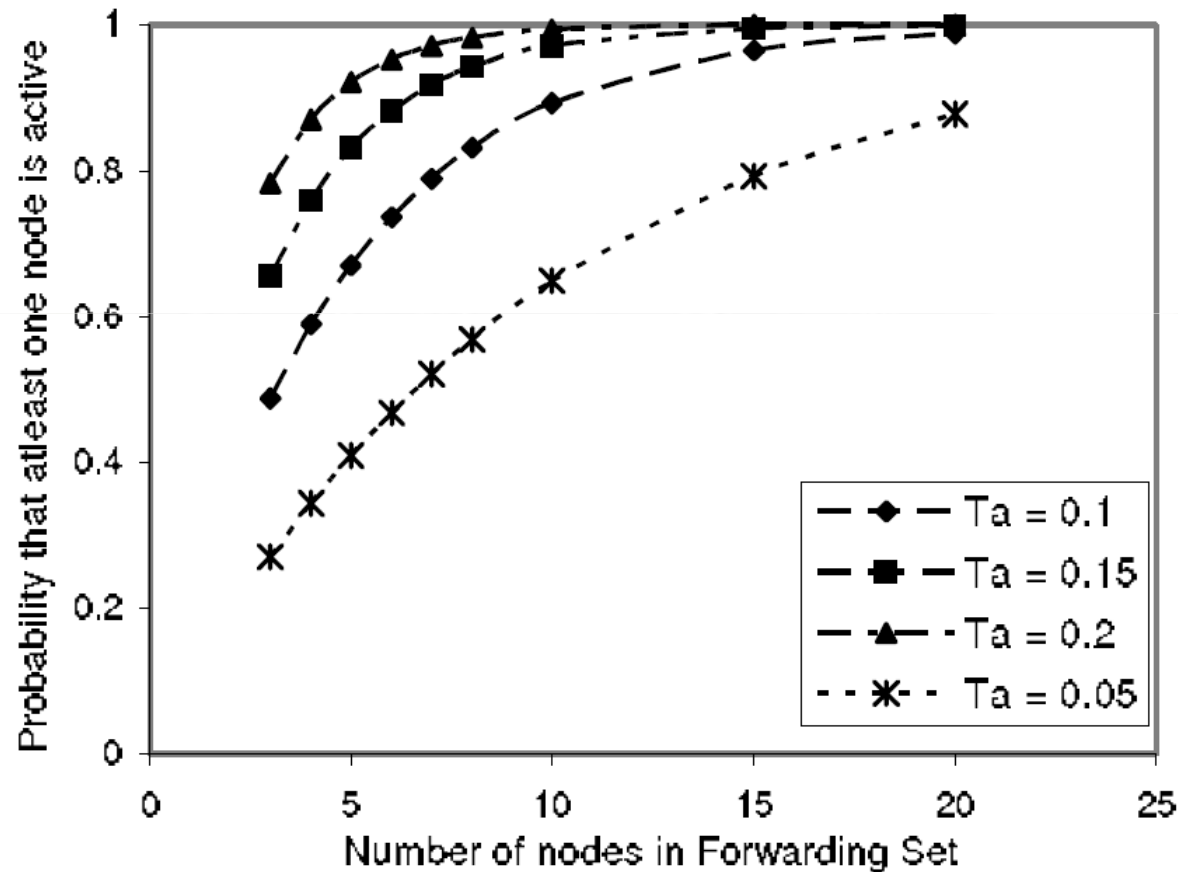
$$P = 1 - \left(1 - \frac{2 \cdot T_a}{T}\right)^m$$

# Random Asynchronous Wakeup (RAW)



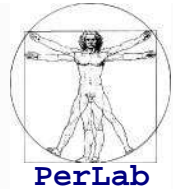
## Performance

$$P = 1 - \left(1 - \frac{2 \cdot T_a}{T}\right)^m$$



V. Paruchuri, S. Basavaraju, R. Kannan, S. Iyengar, **Random Asynchronous Wakeup Protocol for Sensor Networks**, *Proc. IEEE Int'l Conf. On Broadband Networks (BROADNETS 2004)*, 2004.

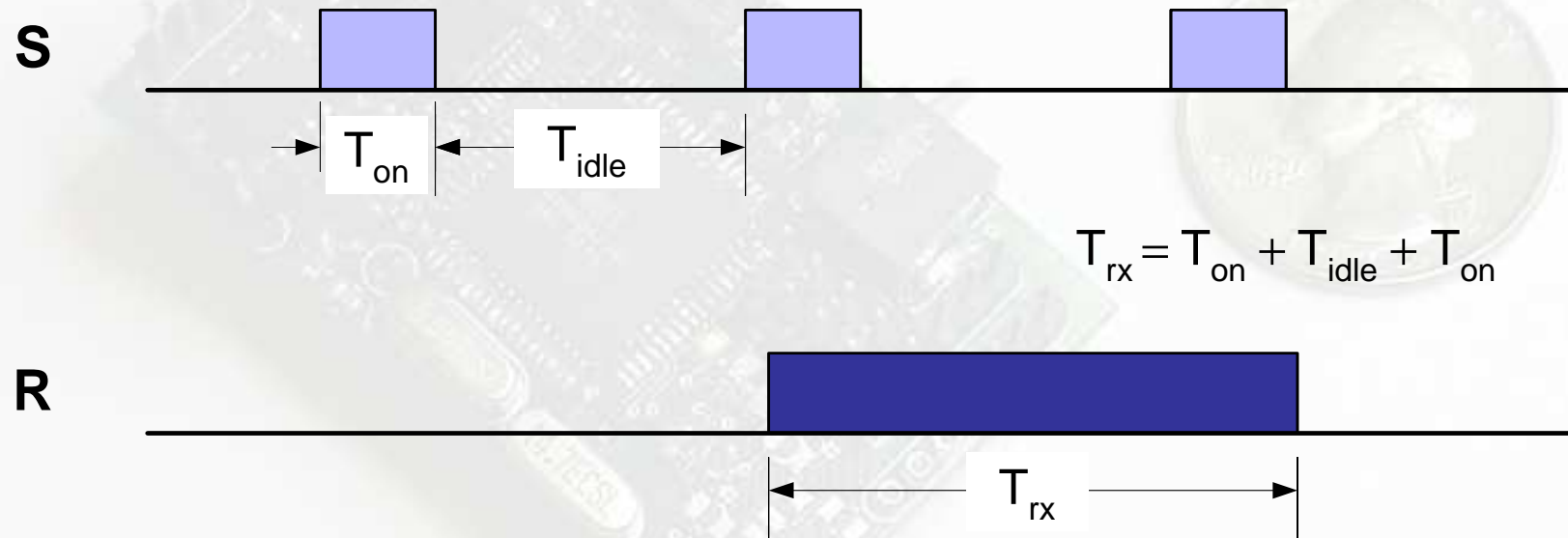
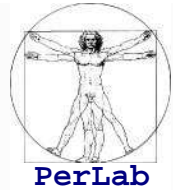
# Asynchronous Wakeup Protocol (AWP)



124							
235							
346							
547							
561							
672							
713							
slot	1	2	3	4	5	6	7

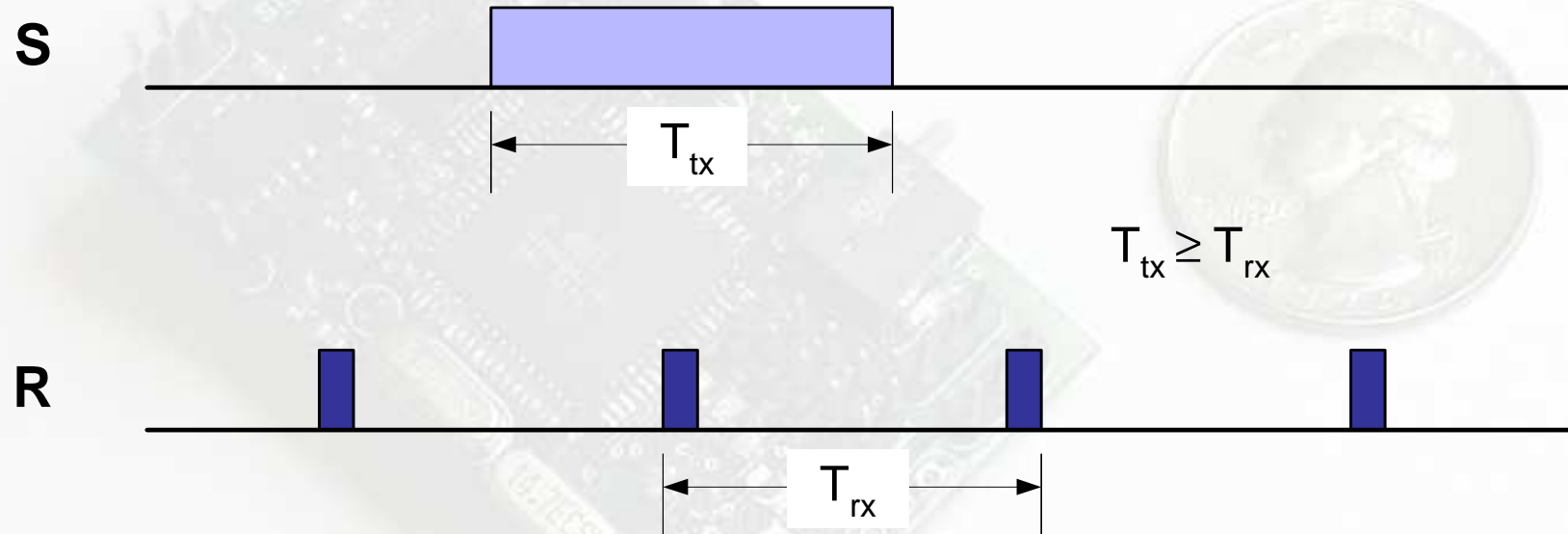
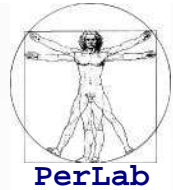
An example of asynchronous schedule based on a symmetric  $(7,3,1)$ -design of the wakeup schedule function.

# Asynchronous Sender and Periodic Listening



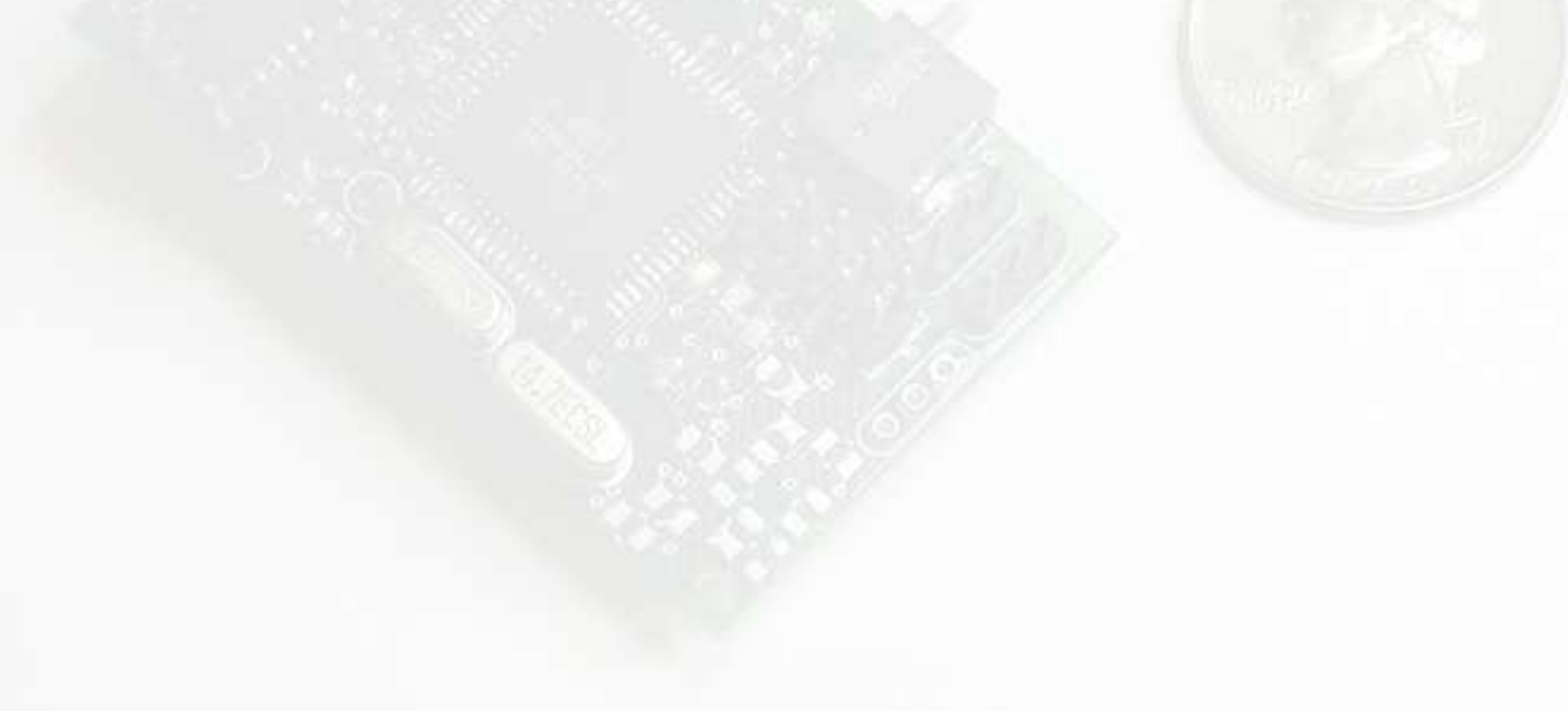


# Asynchronous Sender and Periodic Listening

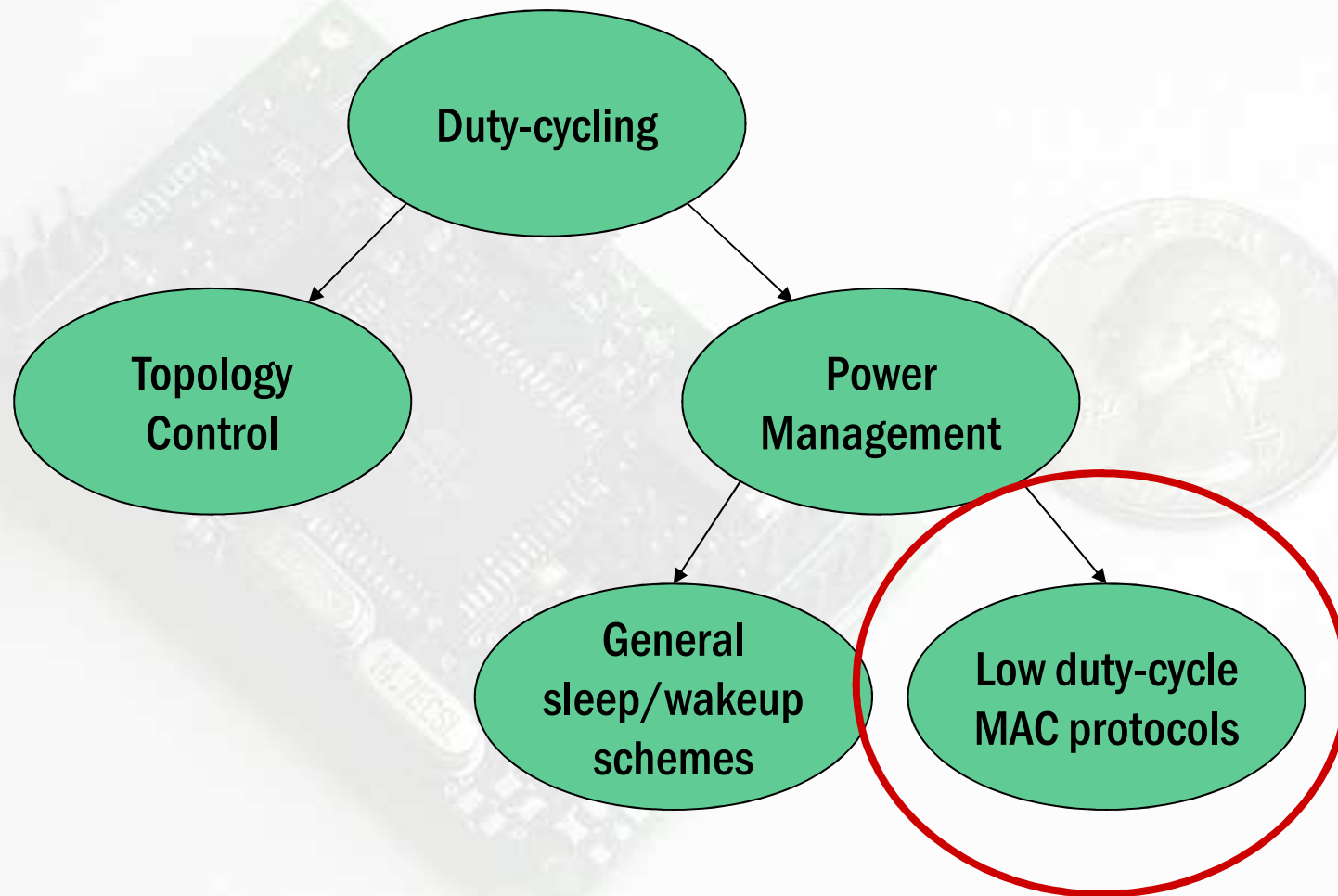
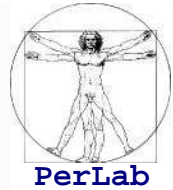


# **Power Management**

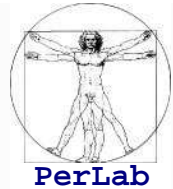
## **Low-duty Cycle MAC Protocols**



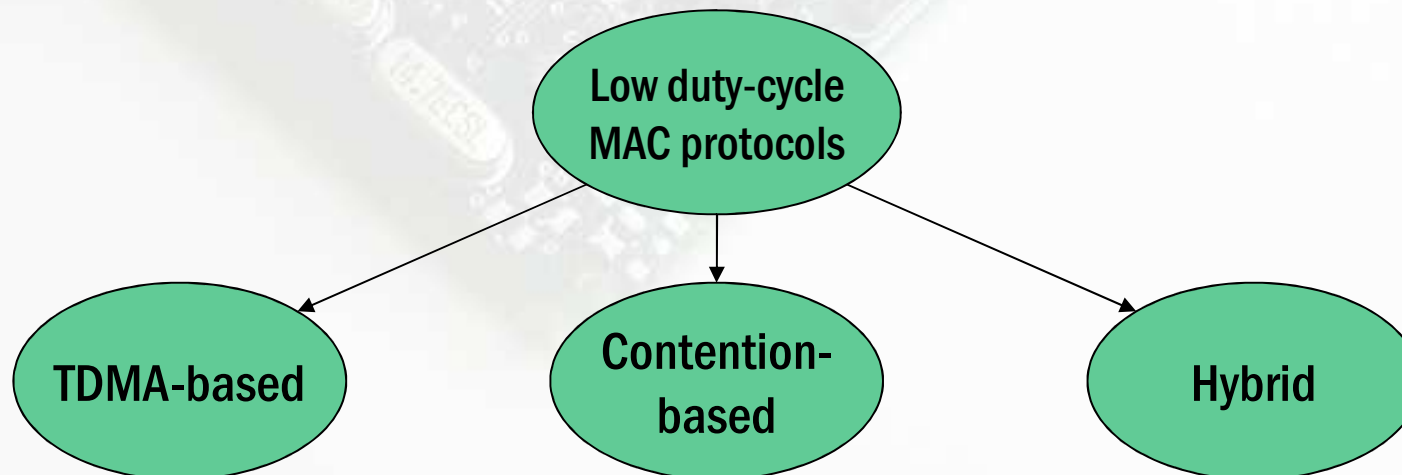
# Power Management



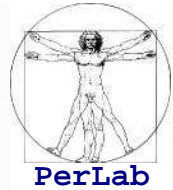
# Low duty-cycle MAC protocols



- Embed a duty-cycle within channel access
- TDMA-based (Bluetooth, LEACH, TRAMA)
  - ✓ effective reduction of power consumption
  - ✗ need precise synchronization, lack flexibility
- Contention-based ([B,S,T,D]-MAC, IEEE 802.15.4)
  - ✓ good robustness and scalability
  - ✗ high energy expenditure (collisions, multiple access)
- Hybrid schemes (Z-MAC)
  - switch between TDMA and CSMA based on contention



# TDMA-based MAC Protocols



## TDMA: Time Division Multiple Access

- access to channel in "rounds"
- each station gets fixed length slot (length = pkt trans time) in each round - **Guaranteed Bandwidth**
- each station is active only during its own slot, and **can sleep during the other slots**
- **unused slots go idle**
- example: 6-station WSN, 1,3,4 have pkt, slots 2,5,6 idle



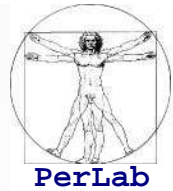
## Low Energy Adaptive Clustering Hierarchy

- Nodes are organized in clusters
- A Cluster-Head (CH) for each cluster
  - Coordinates all the activities within the cluster
- Nodes report data to their CH through TDMA
  - Each nodes has a predefined slot
  - Nodes wakeup only during their sleep
- The CH has the highest energy consumption

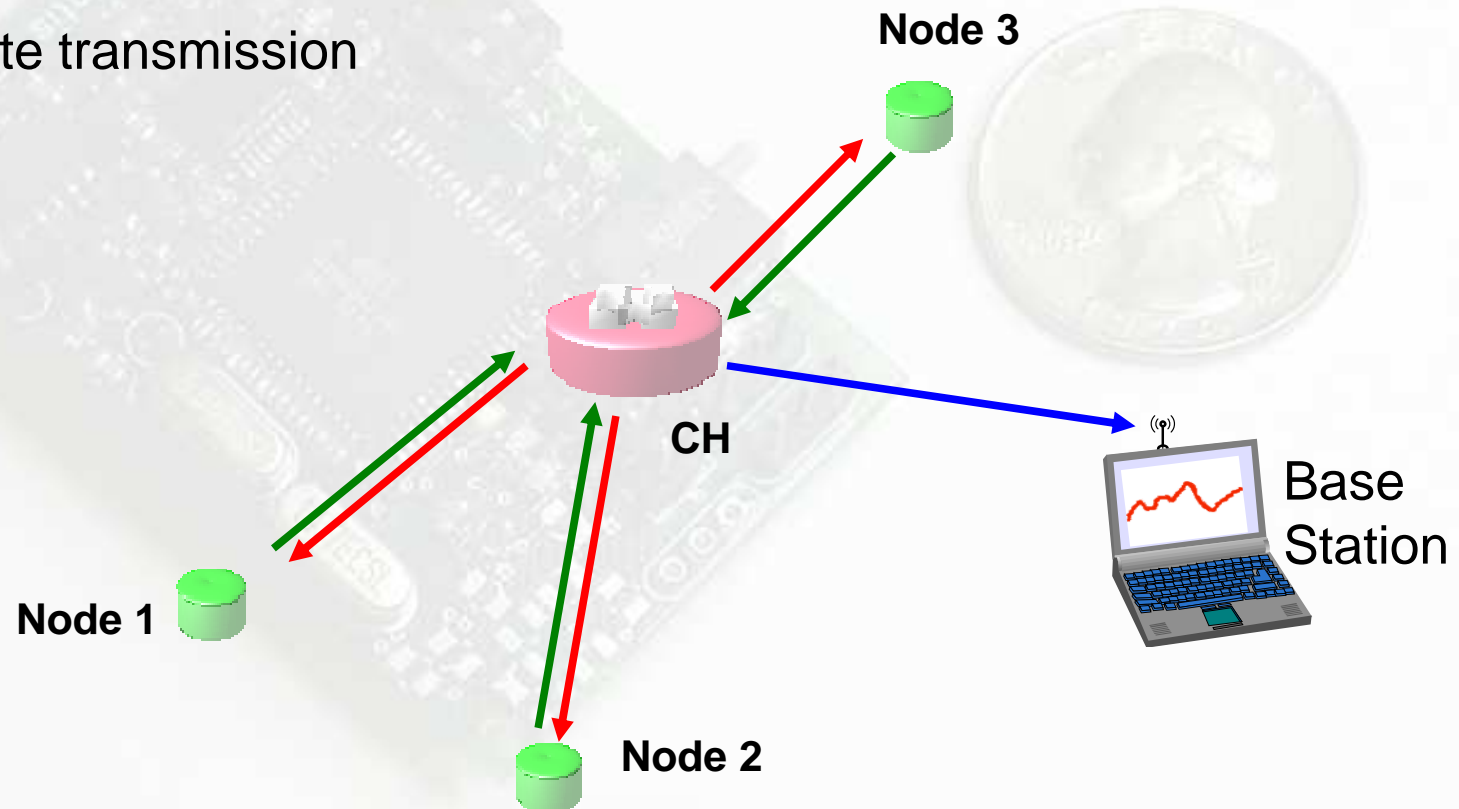
W. R. Heinzelman, A. Chandrakasan, and H. Balakrishnan, **Energy-Efficient Communication Protocol for Wireless Microsensor Networks**, Proc. Hawaii International Conference on System Sciences, January, 2000.



# LEACH Phases

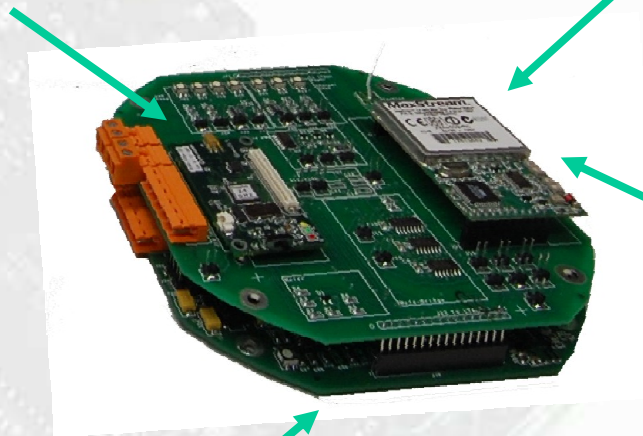


1. Subscription (Cluster Formation)
2. Synchronization
3. TDMA Table update notification
4. Data communication
5. Remote transmission



Node-to-node  
transmission unit

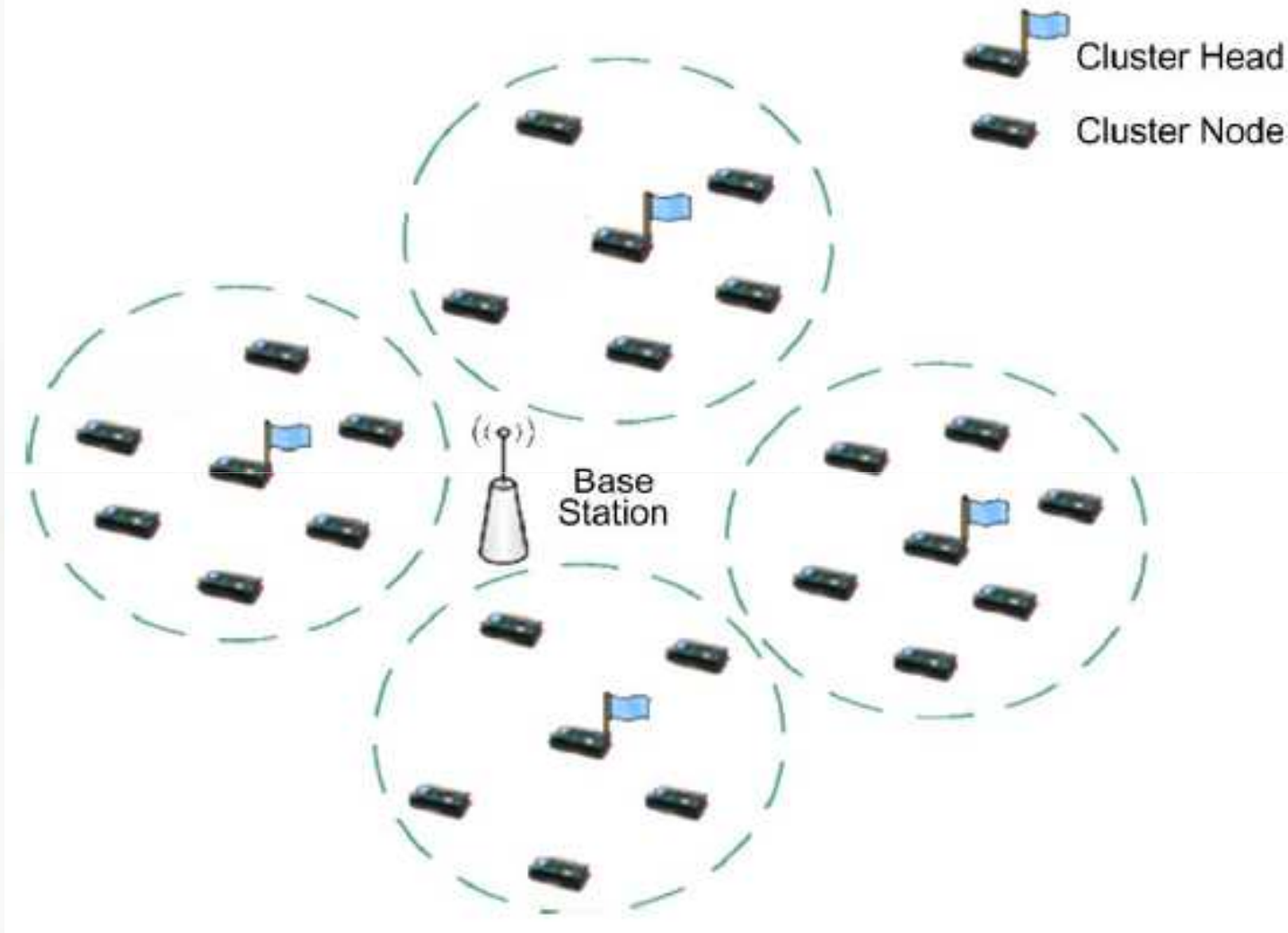
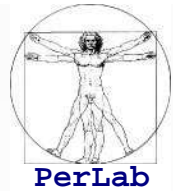
Remote  
Communication  
Radio Link



Sensorial  
control

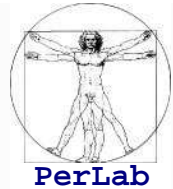
Energy harvesting  
board

# Hierarchical LEACH



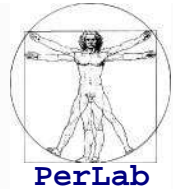
Cluster Heads also use a TDMA approach for sending data received from Cluster Nodes to the Base Station

# TDMA-based MAC Protocols: Summary



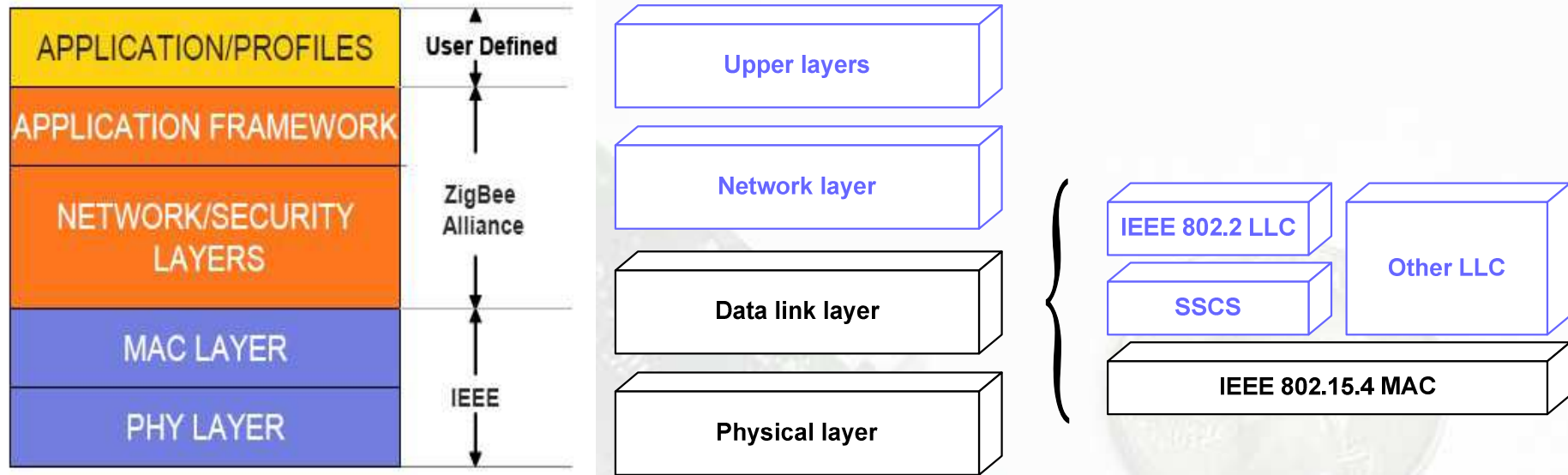
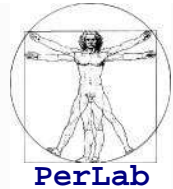
- **High energy efficiency**
  - Nodes are active only during their slots
  - Minimum energy consumption without extra overhead
- **Limited Flexibility**
  - A topology change may require a different slot allocation pattern
- **Limited Scalability**
  - Finding a scalable slot allocation function is not trivial, especially in multi-hop (i.e., hierarchical) networks
- **Interference prone**
  - Finding an interference-free schedule may be hard
  - The interference range is larger than the transmission range
- **Tight Synchronization Required**
  - Clock synch introduces overhead

# CSMA-based MAC Protocols



- **No synchronization required**
  - Robustness
  - Synch may be needed for power management
- **Large Flexibility**
  - A topology change do not require any re-configuration or schedule update notification
- **Limited Scalability**
  - A large number of nodes can cause a large number of collisions and retransmissions
- **Low Energy Efficiency**
  - Nodes may conflict
  - Energy consumed for overhearing

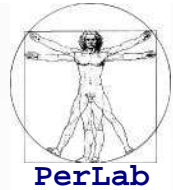
# IEEE 802.15.4/ZigBee standard



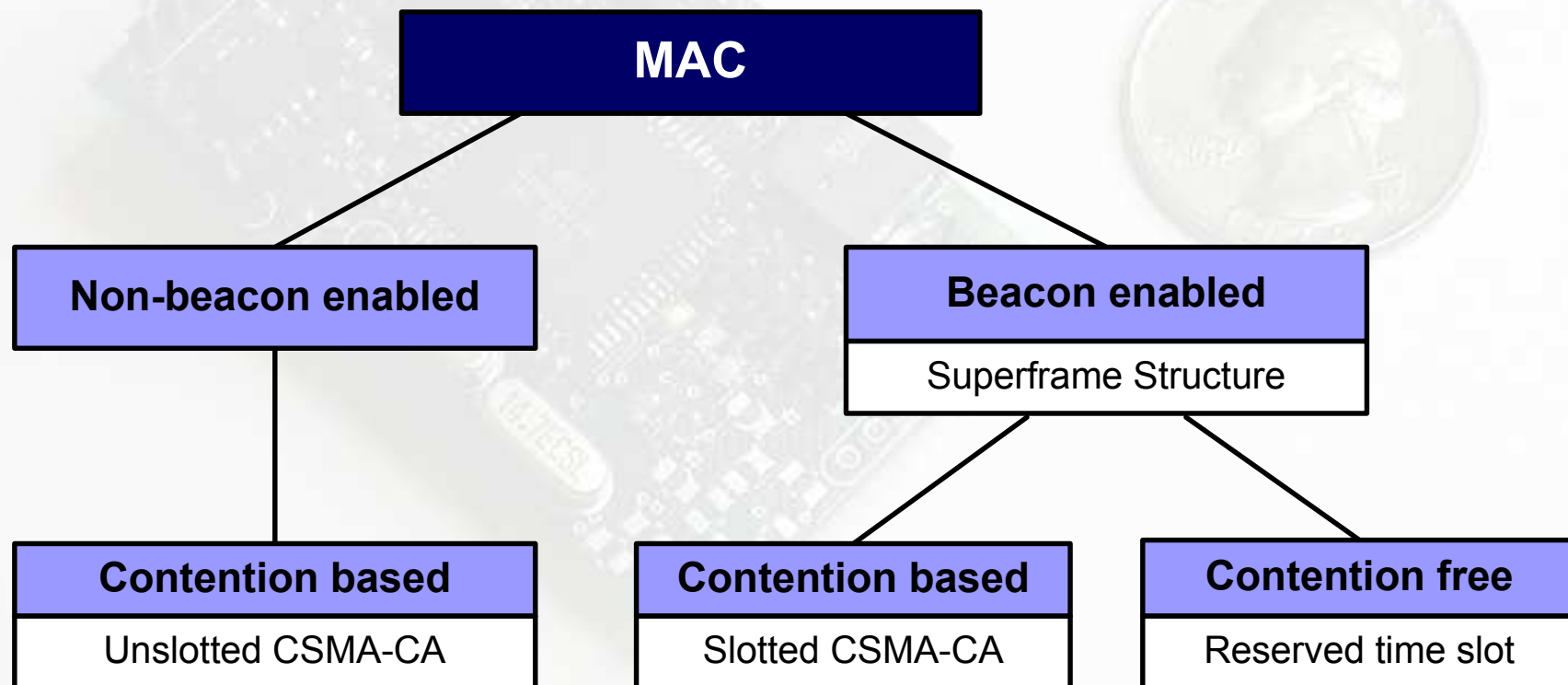
- **IEEE 802.15.4**
  - Standard for low-rate and low-power PANs
  - PHY and MAC layers
    - ⇒ transceiver management, channel access, PAN management
- **ZigBee Specifications**
  - Network/security layer
  - Application framework



# IEEE 802.15.4: MAC protocol

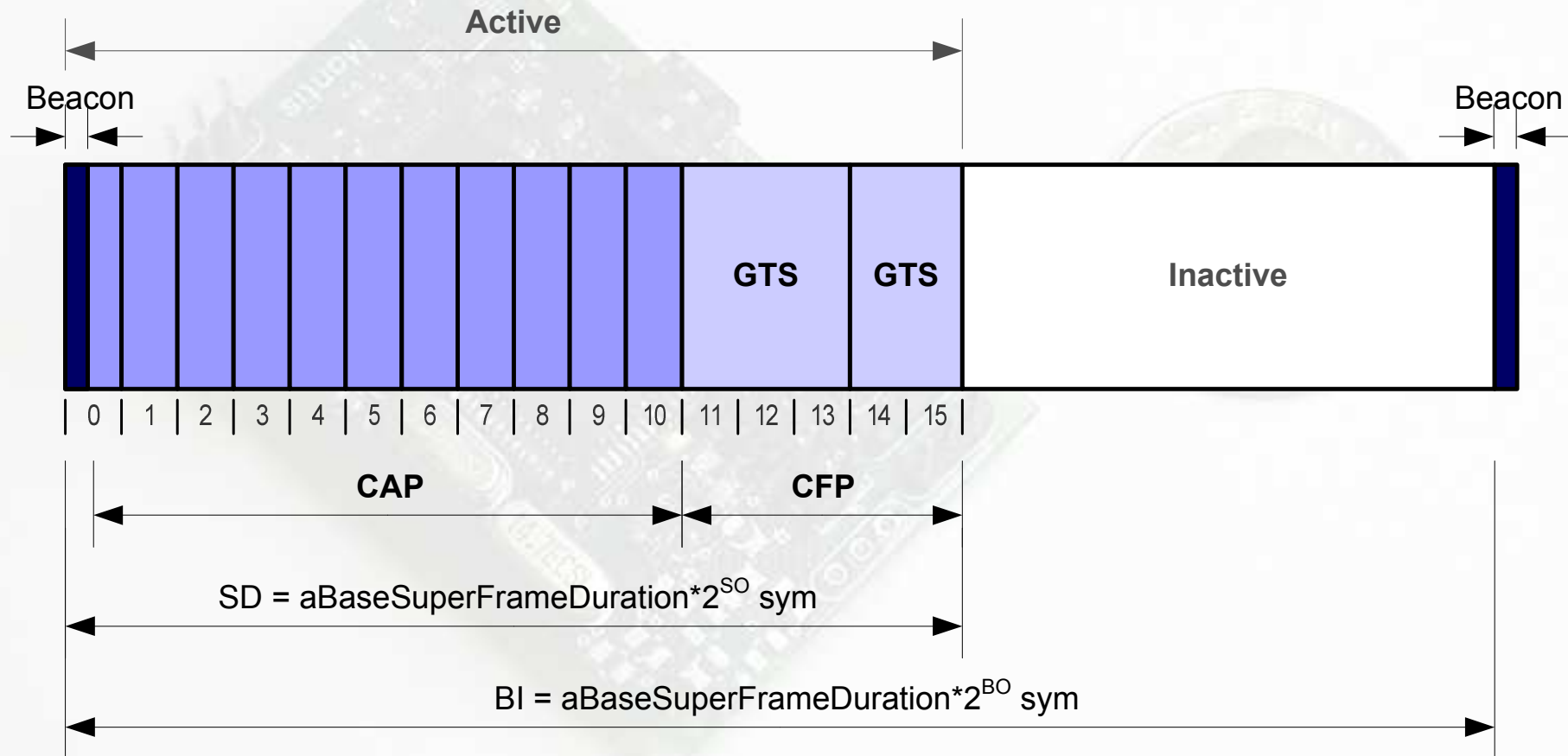
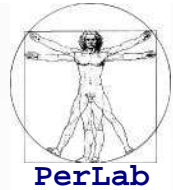


- Two different channel access methods
  - Beacon-Enabled duty-cycled mode
  - Non-Beacon Enabled mode (aka Beacon Disabled mode)

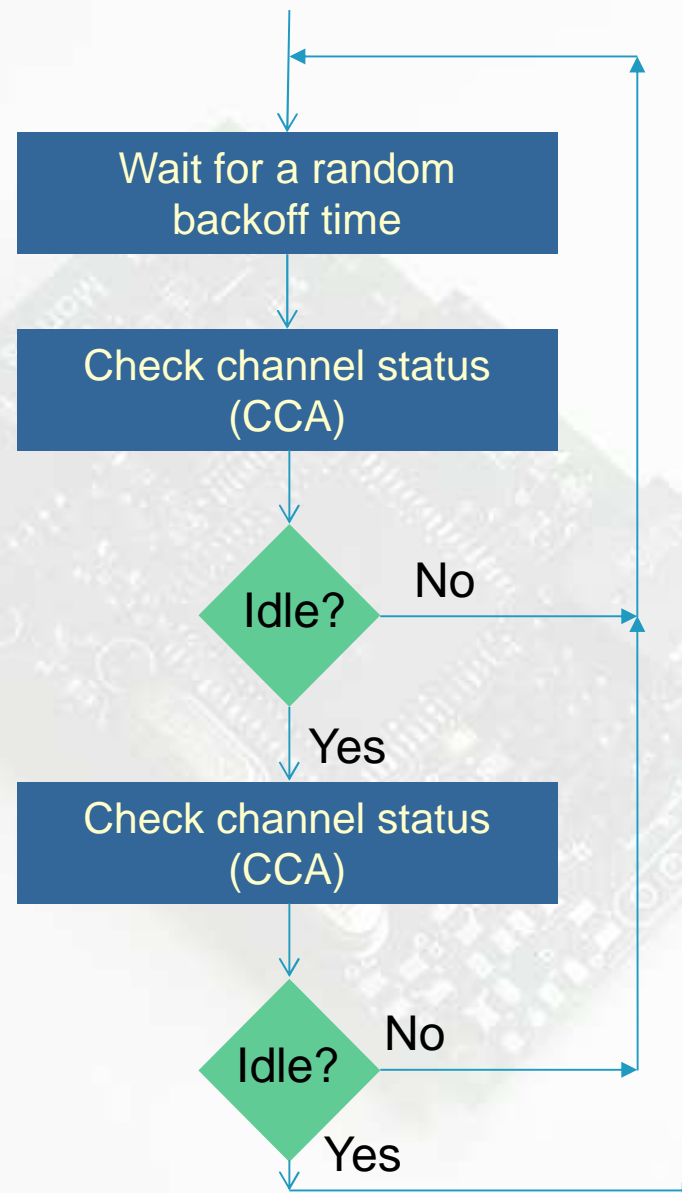
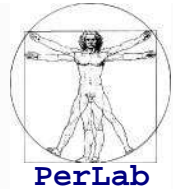




# IEEE 802.15.4: Beacon Enabled mode



# CSMA/CA: Beacon-enabled mode

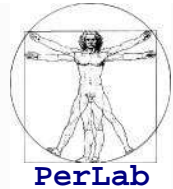


At each trial the backoff-window size is doubled

Only a limited number of attempts is permitted (*macMaxCSMABackoffs*)

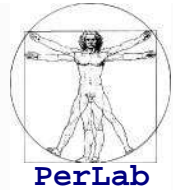
Transmission

# Acknowledgement Mechanism

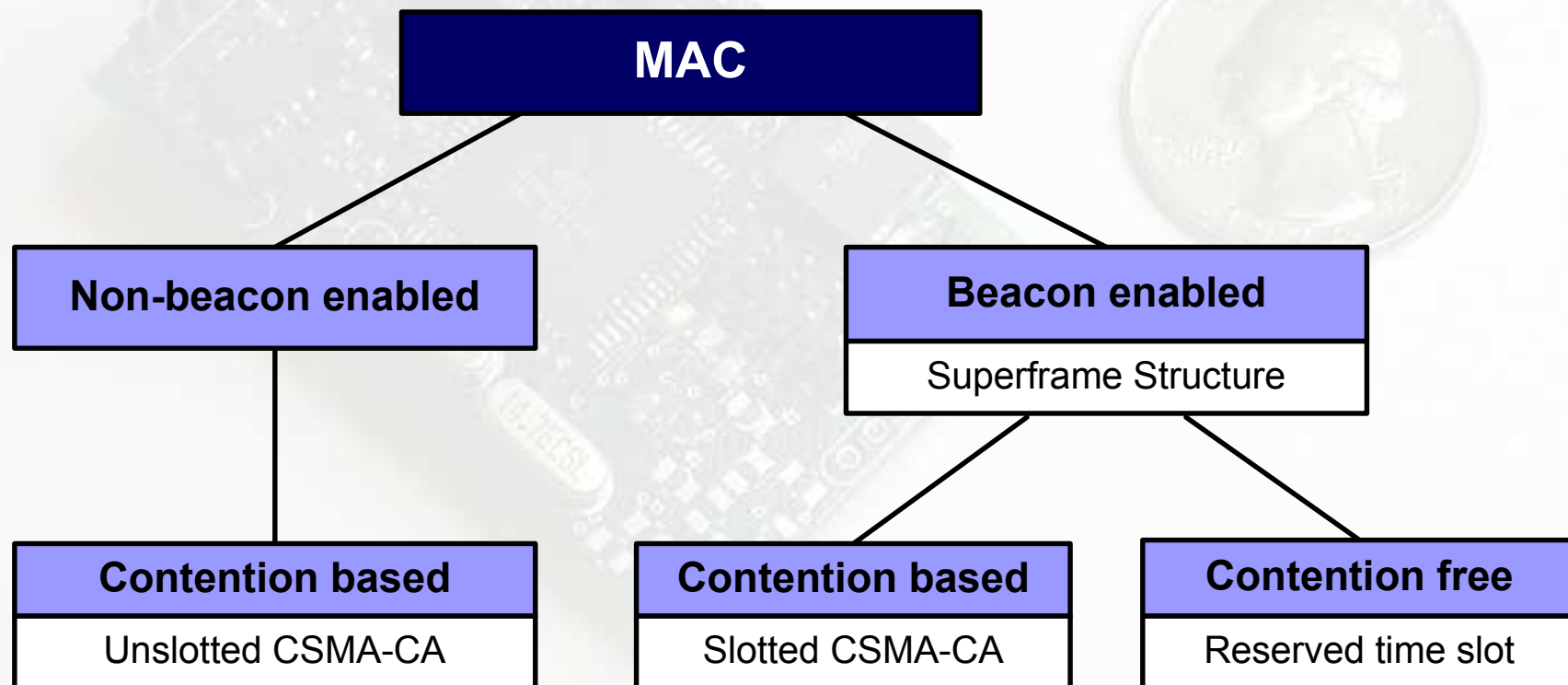


- Optional mechanism
- Destination Side
  - ACK sent upon successful reception of a data frame
- Sender side
  - Retransmission if ACK not (correctly) received within the timeout
  - At each retransmission attempt the backoff window size is re-initialized
  - Only a maximum number of retransmissions allowed (*macMaxFrameRetries*)

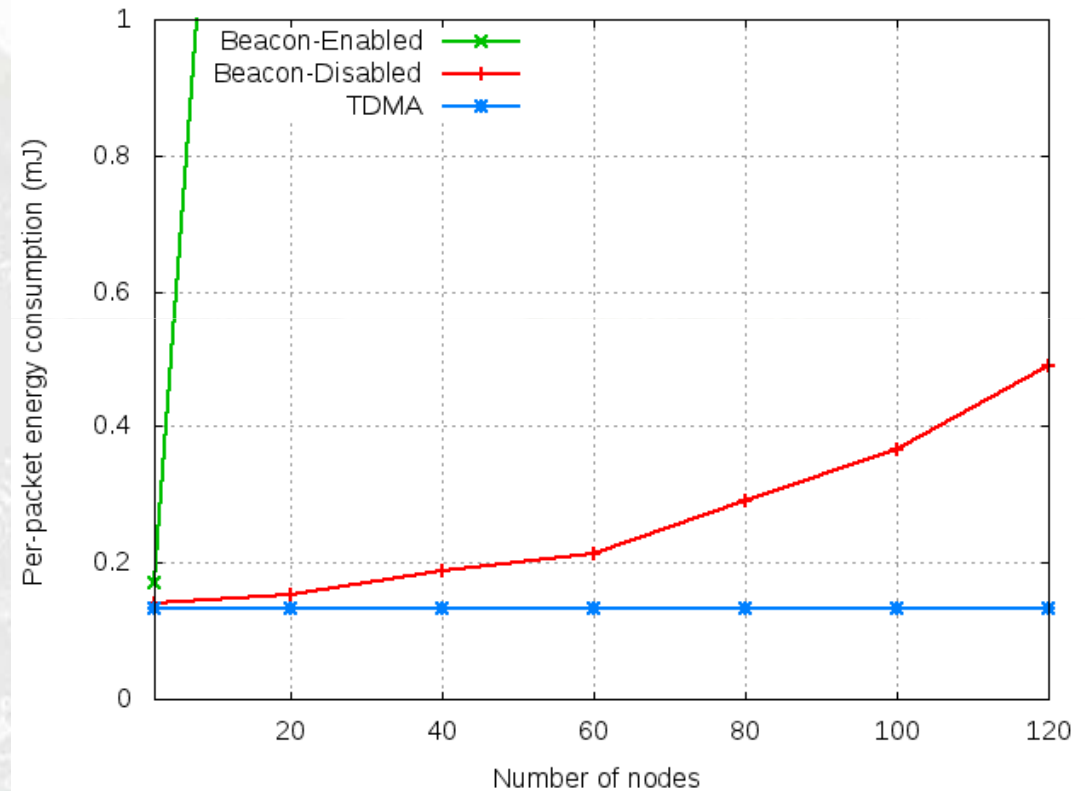
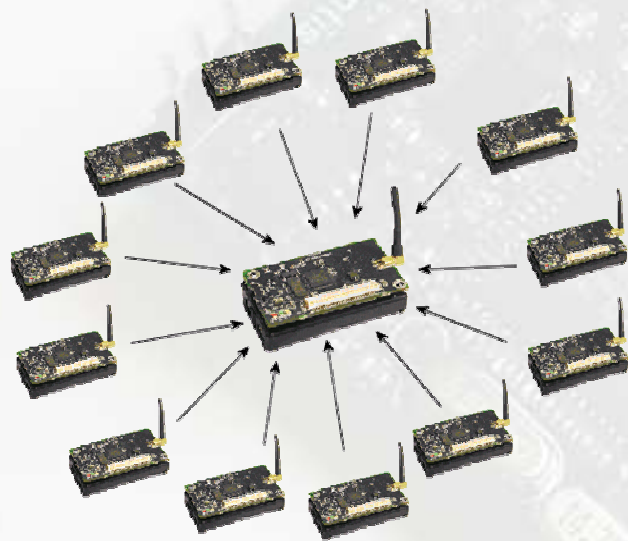
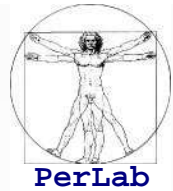
# IEEE 802.15.4: MAC protocol



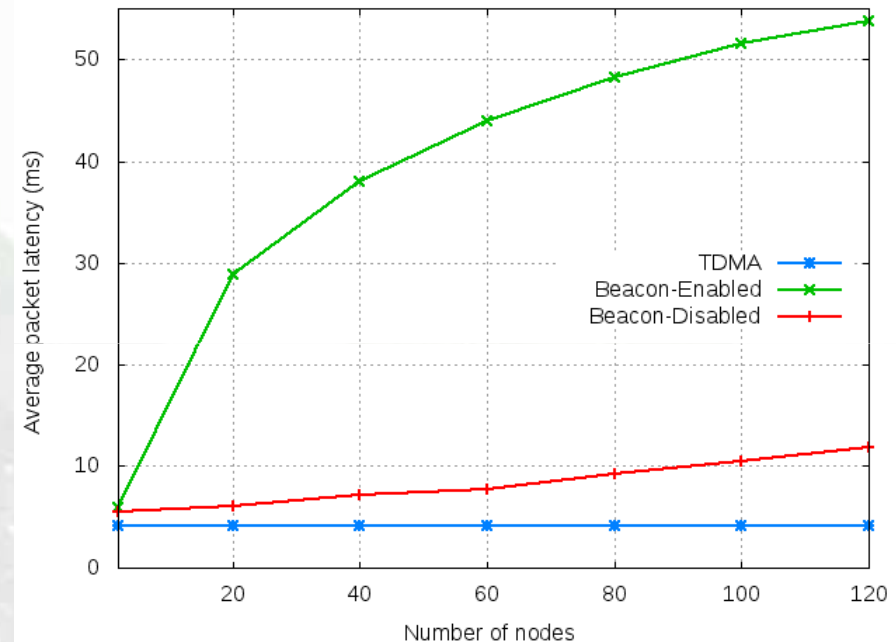
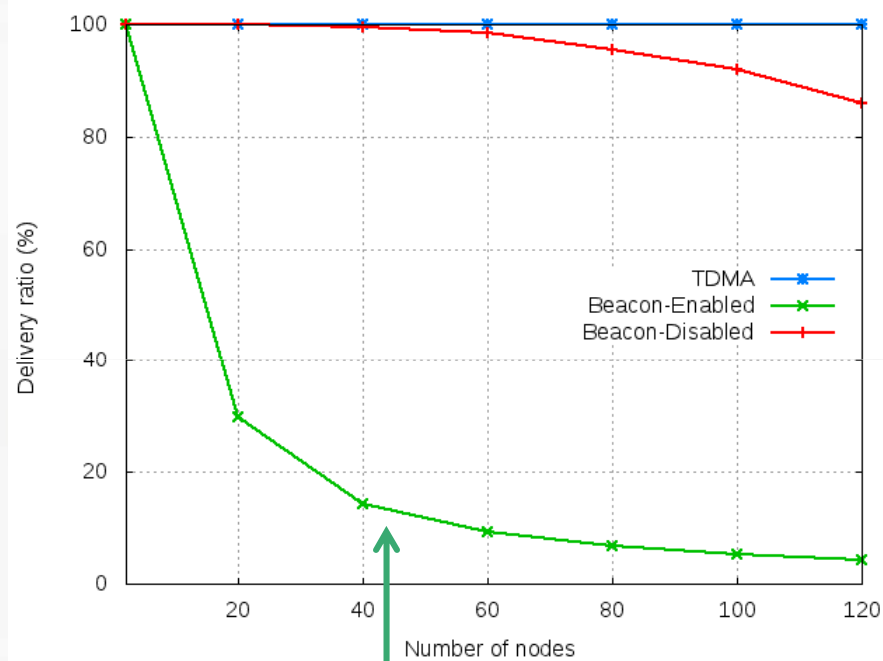
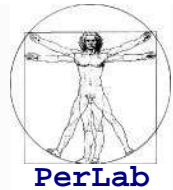
- Two different channel access methods
  - Beacon-Enabled duty-cycled mode
  - Non-Beacon Enabled mode (aka Beacon Disabled mode)



# Comparison between BE and BD



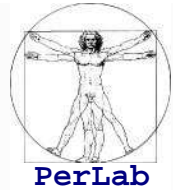
# Comparison between BE and BD



**MAC Unreliability Problem in IEEE 802.15.4 Beacon-Enabled MAC Protocol**

G. Anastasi, M. Conti, M. Di Francesco, **A Comprehensive Analysis of the MAC Unreliability Problem in IEEE 802.15.4 Wireless Sensor Networks**, *IEEE Transactions in Industrial Informatics*, Vol. 7, N. 1, Feb 2011.

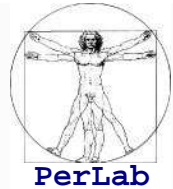
# MAC with asynchronous PM



- **802.15.4 Non-Beacon Enabled**
  - **Asynchronous: nodes can wake up and transmit at any time**
    - ⇒ Possible conflicts are regulated by CSMA/CA
  - **It assumes that the destination is always ON**
    - ⇒ The destination may be either the sink or a ZigBee router
  - **This is a strong limitation**

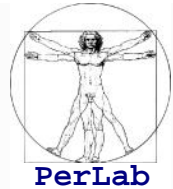


# B-MAC with Low-power Listening

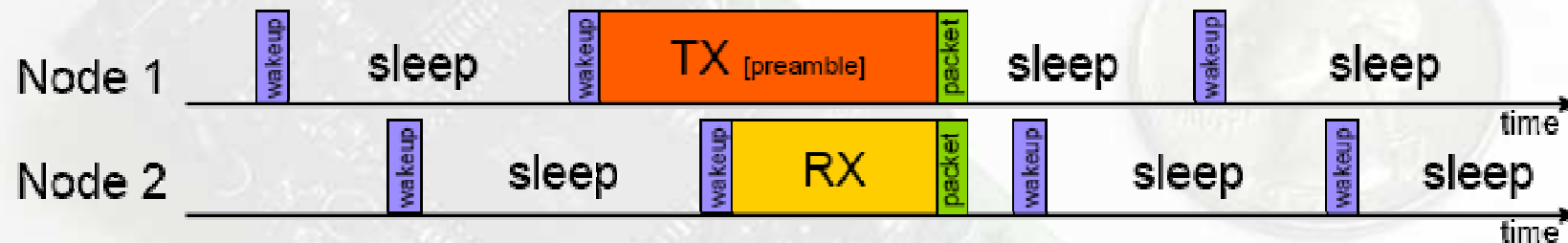


- **Availability**
  - Designed before IEEE 802.15 MAC (at UCB)
  - Shipped with the TinyOS operating system
- **B-MAC design considerations**
  - simplicity
  - configurable options
  - minimize idle listening (to save energy)
- **B-MAC components**
  - CSMA (without RTS/CTS)
  - optional low-power listening (LPL)
  - optional acknowledgements

# B-MAC Low-power Listening mode



- Nodes periodically sleep and perform LPL
- Nodes do not synchronized on listen time
- Sender uses a long preamble before each packet to wake up the receiver



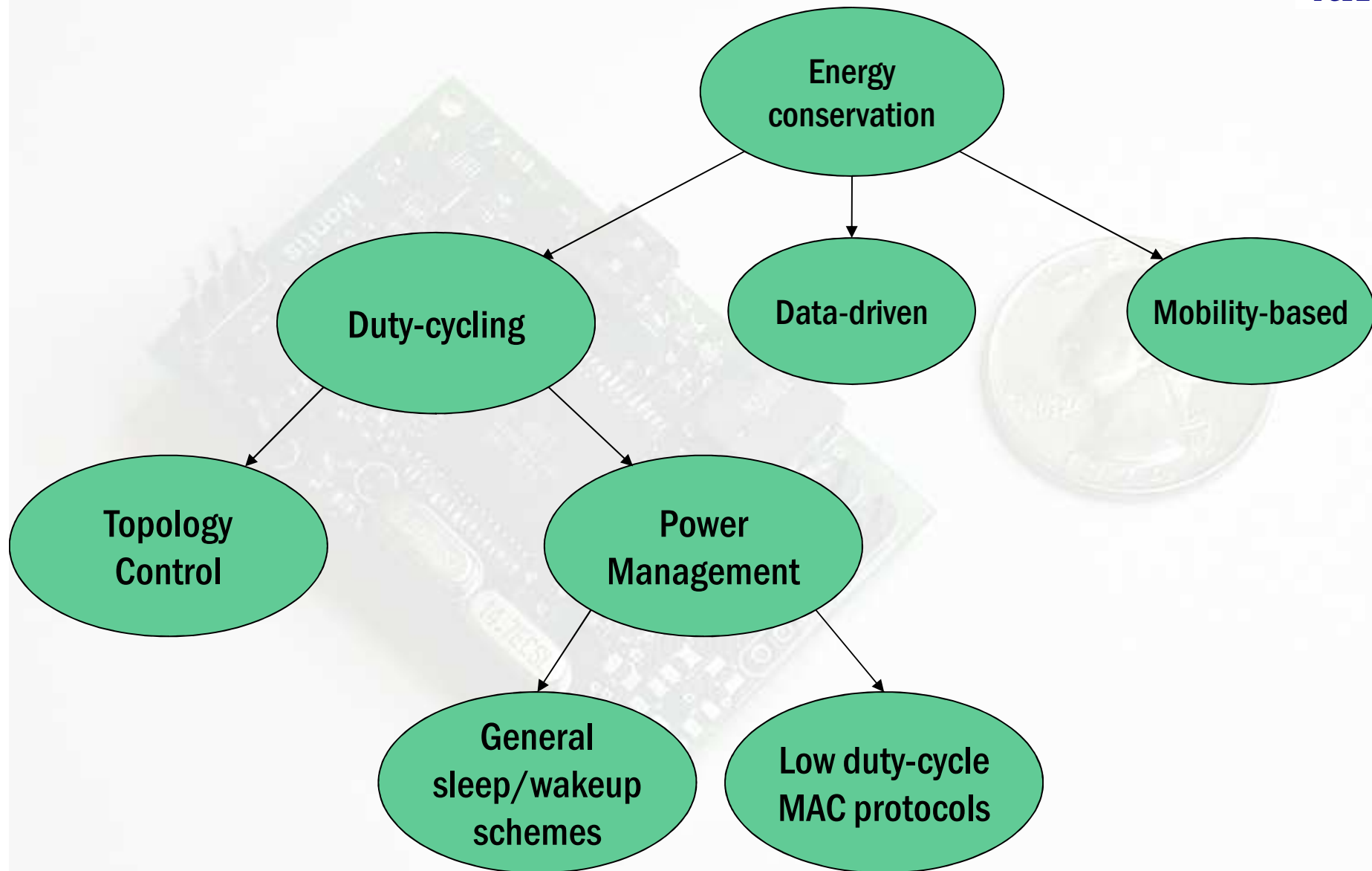
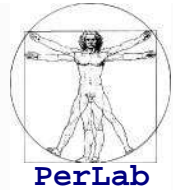
Constraint: check interval  $\leq$  preamble duration

- Shift most burden to the sender
- Every transmission wakes up all neighbors
  - presence of chatty neighbor leads to energy drain in dense networks
- Preambles can be really long!

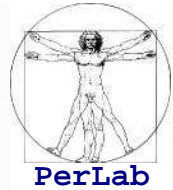
# **Conclusions & Research Key Questions**



# Summary



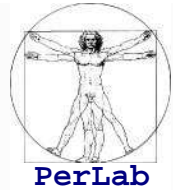
# Key Research Questions



- **Data-driven** approaches can significantly reduce the amount of data to be transmitted
  - Up to 99% and beyond
- However, this does not necessarily result in energy consumption reduction, due to
  - Energy costs introduced by transmission overhead, network management
  - Additional costs due to communication reliability

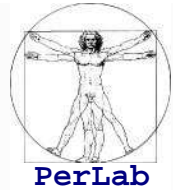
**Are they really useful in practice?**

# Key Research Questions



- **Topology Management** exploits node redundancy
  - The increase in the network lifetime depends on the actual redundancy, and is limited in practice (some %)
  - It allows a longer lifetime at the cost of increased redundancy (i.e., larger economic costs)

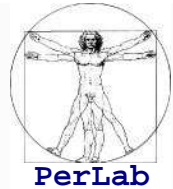
# Key Research Questions



- **Power Management** eliminates idle times
  - May provide very large energy reductions, with limited costs (in terms of additional complexity)
- **Energy Efficiency vs. Robustness**
  - ⇒ Simple approaches → high robustness/limited energy efficiency
  - ⇒ Complex approaches → higher energy efficiency but less robustness
  - ⇒ Very complex solutions cannot work in practice

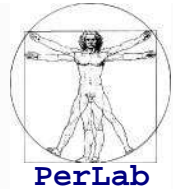


# Key Research Questions



- **General** (i.e., application-layer) sleep/wakeup schemes **or MAC-layer schemes?**
- **And which MAC protocol?**
  - TDMA or contention-based (802.15.4, B-MAC)?
  - IEEE 802.15.4: BE or BD?
  - ...

# Key Research Questions

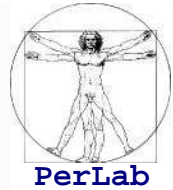


- Is the radio the most consuming component?

Radio	Producer	Power Consumption	
		Transm.	Reception
JN-DS-JN513x (Jennic)	Jennic	111 mW (1 dBm)	111 mW
CC2420 (Telos)	Texas Instruments	31 mW (0 dBm)	35 mW
CC1000 (Mica2/Mica2 dot)	Texas Instruments	42 mW (0 dBm)	29 mW
TR1000 (Mica)	RF Monolithics	36 mW (0 dBm)	9 mW

Sensor	Producer	Sensing	Power Cons.
STCN75	STM	Temperature	0.4 mW
QST108KT6	STM	Touch	7 mW
iMEMS	ADI	Accelerometer (3 axis)	30 mW
2200 Series, 2600 Series	GEMS	Pressure	50 mW
T150	GEFRAN	Humidity	90 mW
LUC-M10	PEPPERL+F UCHS	Level Sensor	300 mW
CP18, VL18, GM60, GLV30	VISOLUX	Proximity	350 mW
TDA0161	STM	Proximity	420 mW
FCS-GL1/2A4-AP8X-H1141	TURCK	Flow Control	1250 mW

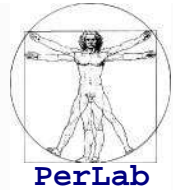
# Key Research Questions



- **Power Management or Energy Harvesting?**
  - Power management reduces energy consumption, while energy harvesting captures energy

**Are they really alternative approaches?**

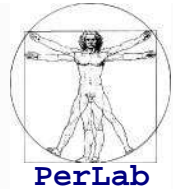
# Key Research Questions



- When using energy harvesting the WSN protocols and applications can take advantage of the available energy

How to maximize the WSN performance while guaranteeing perpetual operations (i.e., infinite lifetime)?

# References



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# Comments or Questions?

